Rule	Tracking	Draft	Proposal Type	Effective Date	Proponent	Status
JP 140.1	185-25	1	Standard	12/1/2026	Jumper	Approved (6/16/2026)

JP140.1 Tracking #185-25 Draft #1 Approved

Rule Change Type	Effective Date	Draft Received	Board Action
Standard	12/1/2026	1/28/2026	Approved 6/16/2026

Rule Change Intent

This defines how scoring will work in the event of a fall for the various jumper tables.

Proponent Details

Jumper

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Linked Rules

Comments

Council - Intl Discipline

Draft 1: Recommends Approval 05/26/2026

Human and Equine, Safety & Welfare

Draft 1: No Action 03/23/2026

USHJA

Draft 1: Recommends Approval 12/11/2025

Member Comments

JP 140 Falls

1. The first fall of horse or rider results in elimination, except in classes in which special rules apply. (Fault and Out, Top Score, etc.)

2. A rider is considered to have fallen when they are separated from their horse, which has not fallen, in such a way as to necessitate remounting or vaulting into the saddle.

3. A horse is considered to have fallen when the shoulder and haunch on the same side have touched the ground or an obstacle and the ground.

4. In the case of a fall at any time in the competition ring, the rider may not remount.

5. In the event of a fall of a Horse and/or Rider at any time from the moment the Horse/Rider combination enters the competition ring, whether or not the signal to start has been given, the combination will not be permitted to start in the round or class in question.

6. In a Table II, Sec. 2(a), (e) or (f) Class, if a fall of a Horse and/or Rider occurs following a clear first round, after passing through the finish markers, the competitor will be allowed to compete in the jump-off.

7. In a Table II, Sec. 2(b) Class, if a fall of a Horse and or Rider occurs following a clear first round, after passing though the finish markers, the competitor will not be allowed to compete in the jump-off and will be placed according to their score in the first round.

8. In a Table II, Sec. 2(a/b) Class, if a fall of a Horse and/or Rider occurs following a clear first round, after passing through the finish markers, the competitor must exit the ring and treat class as a Table II,2(a), returning after all other competitors have completed the first round.

9. In a Table II, Sec. 2(c) Class, if a fall of a Horse and/or Rider occurs in the first phase, the competitor is eliminated. If a fall occurs in the second phase, the competitor is placed according to their score in the first phase.

10. In a Table II, Sec. 2(d) Class, if a fall if Horse and/or Rider occurs in either the first or second phase, the competitor is eliminated.

11. In a Table 2, Sec. 3 Class, if a fall of a Horse and/or Rider occurs following a clear first or second round, after passing through the finish markers, the competitor will be allowed to compete in the following round or jump-off.