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</table>
The Arabian committee would like to update the Working Western section to include all Ranch classes in allowing Junior horses which have shown in Western event classes in a bridle, may then return to Junior classes wearing a hackamore or snaffle. This addition will align with the new Ranch classes being added as of 12.1.2020 and will keep the rule up to date. "Trail" is also being added to AR209 as an update, as per AR231 Trail classes align with this rule and therefore should be included.

<table>
<thead>
<tr>
<th>Rule Change Type</th>
<th>Effective Date</th>
<th>Draft Received</th>
<th>Board Action</th>
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Nicole Zerbee
nzerbee@usef.org

<table>
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<tr>
<th>Committee Actions</th>
</tr>
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<tr>
<td><strong>Competition Management</strong></td>
</tr>
<tr>
<td>Draft 1: Recommends Approval 11/09/2020</td>
</tr>
<tr>
<td><strong>Council - Natl Breed &amp; Discipline</strong></td>
</tr>
<tr>
<td>Draft 1: Recommends Approval 11/09/2020</td>
</tr>
</tbody>
</table>
SUBCHAPTER AR-26 WORKING WESTERN SECTION

AR209 Appointments

2. A Reining, Reined Cow Horse, or Working Cow Horse, Junior Horse that has been shown in a Western event in a bridle may compete in a Junior Horse Trail, Reining, Reined Cow Horse, all Ranch, or Working Cow Horse, class wearing a hackamore or snaffle.

SUBCHAPTER AR-10 WESTERN PLEASURE SECTION

AR143 Conduct

4. A Junior Western Pleasure horse shown in either a hackamore or snaffle must never have been shown in any Arabian Competition/Division Western Pleasure event in a bridle. (Except Trail, Reining, Reined Cow Horse, all Ranch, and Working Cow Horses. See Sub-Chapters 26 and 28.)
A rule change in the Equitation Chapter regarding the EQ107.8 rule will be going into effect on 12/1/2020 and the Arabian division does not wish to follow this new rule. The EQ107.8 rule change is regarding Championship classes and titles being awarded. As per AR235.1, the subchapter *EQ-2 Hunter Seat Equitation* is referred to for the Arabian Hunter Seat Equitation classes so an exception is needed to ensure EQ107.8, which falls under the EQ-2 Subchapter, is not followed in the Arabian division.

**Proponent Details**

| Arabian |

**Contact Information**

| Nicole Zerbee |
| nzerbee@usef.org |

**Committee Actions**

| Competition Management |

**Draft 1:** Recommends Approval 11/09/2020

| Council - Natl Breed & Discipline |

**Draft 1:** Recommends Approval 11/09/2020
1. For rules governing Hunter Seat Equitation classes, refer to Chapter EQ, Subchapter EQ-2 HUNTER SEAT EQUITATION except:
   a. EQ103 Eligibility to Compete
   b. EQ106.7e
   c. EQ 109 Course Requirements (See EQ109.7)
   d. EQ 110 Course Designers. For Course Designers requirements, see AR159.
   e. EQ111 Requirements for Specific Classes
   f. EQ112 USHJA Zone and Regional Championships.
   g. EQ107.8
A rule change in the Dressage Chapter regarding the DR133 rule will be going into effect on 12/1/2020 and the Arabian Committee has voted to create an exception to this rule change which is referred to in AR245.2. The DR133 rule change will now require riders in the Dressage Seat Equitation classes to use two numbers, one on each side of the saddle pad. The committee feels this is unnecessary and would like to continue allowing their riders to use one back number. There is also a simple re-organizational change which is for clarity.

<table>
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<th>Contact Information</th>
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<tbody>
<tr>
<td>Arabian</td>
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<tr>
<td></td>
<td><a href="mailto:nzerbee@usef.org">nzerbee@usef.org</a></td>
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### Committee Actions

**Draft 1: Recommends Approval 11/09/2020**

**Competition Management**

**Council - Natl Breed & Discipline**

**Draft 1: Recommends Approval 11/09/2020**
2. Dressage Seat Equitation to be conducted in accordance with Dressage Chapter, DR133, except as stated herein:
   a. Classes may be offered for juniors and adult amateurs as defined in AR 110.
   b. Classes may be divided into age groups, at the discretion of competition management.
   c. Any exhibitor may ride stallions in Dressage Seat Equitation classes unless restricted in the prize list.
   d. DR133.2-a-g and DR133.2.i (6-8) do not apply.
   e. **DR133.1h does not apply, Arabian Dressage Seat Equitation classes only require one back number**
Rule Change Intent

It has been the custom generally in the United States and Canada to “exhibit” with the lamps in their brackets on the coach. It is not the practice to show a coach in the ring with the lamps in their brackets. The only time owners might go in the ring without the lamps in their brackets would be during the obstacle class. This clarification brings the rule into line with what is currently happening in the ring.

Proponent Details

Carriage Pleasure Driving

Contact Information

Kelsey Shanley

kshanley@usef.org

Linked Rules

Comments

Committee Actions

Draft 1: Recommends Approval 11/09/2020

Competition Management

Council - Natl Breed & Discipline

Draft 1: Recommends Approval 11/09/2020
APPENDIX CP-C TURNOUT AND APPOINTMENTS

PARK DRAG OR PRIVATE COACH

Appointments: There may be wine coolers and a glass case carried in the rear boot. A lunch chest or imperial may be carried on the roof but only when it is to be used as at a race meeting or similar occasion. Two spare lead bars, one side and one main, should be carried, and fastened to the back of the hind seat, with the main bar above. A folding iron ladder should be carried on brackets beneath the hind seat. The stick and umbrella basket is hung on the near-side, at the corner of the rear roof-seat, the drag shoe and safety hook should be hung under the coach on the off-side except in countries where they drive on the left of the road, in which case the drag is hung on the near-side. A spare jointed whip mounted on a board may be hung under the box-seat or inside the coach. The lamps should not be in their may be either brackets in daylight hours, but on the outside of the coach, or carried in special fittings inside the coach. The window or stable shutters should be down and the windows in place when the owner or his representative is driving. The coachman’s apron when not in use should be folded outside out and laid on the driving cushion. Passengers’ knee rugs or lap-robises should be folded and laid on the front inside seat when not in use.
## Rule Change Intent

This change is implementing a previously approved Presidential Modification. Add Training division (section) and rules to the USEF DC Combined Driving chapter when USEF assumed the role of a driving affiliate, so USEF licensed competitions can license this beginner division.

### Proponent Details

**Driving**

### Contact Information

Danielle Aamodt
daamodt@usef.org

### Linked Rules

### Comments

#### Committee Actions

**Competition Management**

**Draft 2**: Recommends Approval 11/09/2020

**Council - Intl Discipline**

**Draft 2**: Recommends Approval 11/10/2020

**Driving**
Proposal Language:

DC901 Categories and Levels
1. Classes:
All, or any, of the following classes may be held at the same Event, but each must be classified separately:
Horse: Single (H1), Pair (H2), Tandem (HT2), Unicorn (HU3), and Four-in-Hand (H4) Pony: Single (P1), Pair (P2), Tandem (PT2), Unicorn (PU3), and Four-in-Hand (P4)

In Training, Preliminary and Intermediate only: Very Small Equine: Single (VSE1), Pair (VSE2), Tandem (VSET2), Unicorn (VSEU3), and Four-in-Hand (VSE4)

2. Levels of difficulty:
The levels of difficulty are defined by a progressive rating system ranging from the lowest level Training, to Preliminary, to Intermediate, then to the highest level Advanced.

DC 907.1 Minimum Age - Athletes and Grooms
1. All Classes
[chart]
1.2 In Training and Preliminary single pony classes, the Athlete minimum age is 12 years.

DC 908.1 Minimum Eligibility Requirements / Qualification criteria
1. Advanced division: Open to any athlete who has completed at least two Intermediate division CDEs with Dressage penalty points of 70 or less.
1.1 Intermediate division - Open to athletes who have completed at least two Preliminary division CDEs with Dressage penalty points of 70 or less.
1.2 Training and Preliminary division - no minimum requirements

Note: “Completed” means the entry is classified in each event including marathons without being eliminated, retired, or withdrawing from any of the competitions.

DC 922.3-4 Weights and Dimensions
3. Dressage Carriages must comply with the following:
For Intermediate and, Preliminary and Training levels, the requirement for a groom with a single turnout is at the discretion of the OC.
[chart]
For Intermediate and, Preliminary and Training levels, no minimum width is required.
For Intermediate and, Preliminary and Training levels, no minimum weight is required.

DC 924.3 Tyres - Tires
3. Pneumatic tyres are permitted in Para-Equestrian Driving and the Training division only.

DC 927.5 Safety
5. For Intermediate and, Preliminary and Training levels, the requirement for a Groom with a Single turnout is at the discretion of the OC.

DC 928.2.2.3
2.2.3 For Intermediate and, Preliminary and Training levels, the requirement for a Groom with a Single or VSE turnout is at the discretion of the OC.
DC 930.3 Outside assistance
3. Permitted assistance

... e. For Intermediate and Preliminary and Training turnouts without a Groom on the carriage, should Groom assistance be needed, the Athlete may stop and ask for such assistance from any capable person, who may then act as Groom rendering the necessary help, and the turnout shall be penalized with the penalty for Groom down.

DC 931.1.1 Substitutions
1.1 If the Veterinary Commission/ Delegate advise, and the Ground Jury concurs, that a Horse is not fit to take part; or in the event of an accident or illness of an Athlete and/or a Horse (substantiated by a certificate from an official recognized doctor and/or veterinarian), substitutions may be made provided the OC gives its approval up to one hour before the start of the first Competition. For Training, Preliminary, and Intermediate levels where no First Inspection is required, the deadline for substitutions will be one hour before the first Competition.

DC 935 Driven Dressage Tests
Approved Tests Advanced will use the FEI Driven Dressage Tests published on the FEI website. Intermediate can use either the FEI 1* tests or approved Intermediate tests. Preliminary and Training will use Preliminary approved tests for each level. The Prize Lists for all events must state clearly which of these Tests is to be used.

DC 938.5.a Movements and their descriptions (Dressage)
...
a. Lengthen Stride in Trot. For Preliminary and Intermediate levels, this trot is used as a preparation for the extended trot. While maintaining the same rhythm, the horse covers more ground than in the working trot. He must lengthen and lower the frame and stride while remaining on contact.

DC 944.2 The course (Marathon)
2. Marathon: Combined Driving Event
Option 1 – Three section Marathon:
[Advanced chart]
[Intermediate chart]
[Preliminary chart]

<table>
<thead>
<tr>
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<th>Section</th>
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<th>Min. Distance</th>
<th>Pace</th>
<th>Speed KM/hr</th>
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<td></td>
<td>A</td>
<td>5000 M</td>
<td>3000 M</td>
<td>Free</td>
<td>Horse 14, Pony 13, Sm. Pony 12, VSE 9</td>
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<td></td>
<td>Transfer</td>
<td>1500 M</td>
<td>800 M</td>
<td>Free</td>
<td></td>
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<td></td>
<td>B</td>
<td>6000 M</td>
<td>4200 M</td>
<td>Trot Only</td>
<td>13, 12, 11, 9</td>
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</table>

... Option 2 – Two Section Marathon
[Advanced chart]
[Intermediate chart]
Two Section Marathon: Training

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<th>Min. Distance</th>
<th>Pace</th>
<th>Speed KM/hr</th>
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<td></td>
<td></td>
<td>Horse</td>
<td>Pony</td>
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<td>A</td>
<td>6500 M</td>
<td>5800 M</td>
<td>Free</td>
<td>Max. 11</td>
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<td></td>
<td></td>
<td></td>
<td></td>
<td>Min. 9</td>
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<tr>
<td>B</td>
<td>6000 M</td>
<td>4000 M</td>
<td>Trot only</td>
<td>13</td>
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DC 945 Obstacles in Section B
1. Number of Obstacles
1.1 The maximum number of Obstacles, natural or artificial, is eight for National Championships. In all other National events, the maximum number is seven and the minimum is five. The maximum number of obstacles for Training level is five.

DC 945.4.1 Obstacles in Section B
4. Compulsory gates
4.1 Obstacles will include compulsory gates marked with red and white letters, which should be marked A up to F, indicating the sequence in which they must be driven. Advanced will drive gates A to F; Intermediate will drive gates A to E; Preliminary and Training will drive gates A to D

DC 945.5.4 Obstacles in Section B
5.4 The number of dislodgeable/detachable elements must not exceed 24 in total. When mobile Elements are used, this number can be increased. For Training, Preliminary and Intermediate levels, the number of dislodgeable elements is not limited subject to approval of the Technical Delegate.

DC 949.1 Obstacle Paces
1. Pace in Obstacles
Athletes in the Preliminary division and above may use any pace in the obstacles. The training division must only walk or trot in the Obstacles (DC 948.4 applies for incorrect pace).

DC 957.4.6 Obstacles (Cones)
4.6 Water obstacles may not be used as part of a Training or Preliminary level course.

DC 958.1.1
1.1 Standard Cone Settings apply to Training, Preliminary and Intermediate Levels ONLY.

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<tr>
<th>Vehicle Track width</th>
<th>Standard Cones Setting</th>
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<tr>
<td></td>
<td>Training</td>
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<tr>
<td>Marathon Vehicle</td>
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<tr>
<td>Horse/Pony Singles &amp; Pairs</td>
<td>125-130 cm</td>
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<td></td>
<td></td>
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<tr>
<td>Presentation vehicle</td>
<td>98-115 cm</td>
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</tbody>
</table>
DC 959.2.k *The training division must only walk or trot in the cones obstacles. Should one or more horses break into the canter, the athlete will incur 1 penalty for every completed period of 5 seconds.*

DC965 Summary of Penalties in Cones

Athletes are liable to the following penalties:

<table>
<thead>
<tr>
<th>Description</th>
<th>Ref Rule</th>
<th>Fault Competition</th>
<th>Time Completion</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete entering arena without hat, jacket, gloves or apron.</td>
<td>913</td>
<td>5 penalties</td>
<td>5 seconds</td>
</tr>
<tr>
<td>Groom entering arena without jacket, hat or gloves.</td>
<td>913</td>
<td>5 penalties</td>
<td>5 seconds</td>
</tr>
<tr>
<td>Driving without a whip in the arena</td>
<td>913.4</td>
<td>5 penalties</td>
<td>5 seconds</td>
</tr>
<tr>
<td>No breaching with a carriage with no brakes.</td>
<td>922.1.1 &amp; 925.1.14</td>
<td>Elimination</td>
<td>Elimination</td>
</tr>
<tr>
<td>No breaching in Singles</td>
<td>925.1.14</td>
<td>Elimination</td>
<td>Elimination</td>
</tr>
<tr>
<td>If a Groom handles the reins, brake or uses the whip before the Athlete has crossed the finish line.</td>
<td>928.2.5 &amp; 930.2.1.2</td>
<td>20 penalties</td>
<td>20 seconds</td>
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<td>Person tied to the carriage</td>
<td>928.2.6</td>
<td>Elimination</td>
<td>Elimination</td>
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<tr>
<td>Illegal outside assistance</td>
<td>930.2</td>
<td>Elimination</td>
<td>Elimination</td>
</tr>
<tr>
<td>Failing to start within 45 seconds of bell ring.</td>
<td>959.2a</td>
<td>Timing starts</td>
<td>Timing starts</td>
</tr>
<tr>
<td>Starting and passing through an obstacle before the bell is rung.</td>
<td>959.2c</td>
<td>10 penalties and restart.</td>
<td>10 seconds and restart</td>
</tr>
<tr>
<td>Failing to pass through start or finish lines.</td>
<td>959.2</td>
<td>Elimination</td>
<td>Elimination</td>
</tr>
<tr>
<td>For knocking down one or two balls in the same single obstacle.</td>
<td>959.2e</td>
<td>3 penalties</td>
<td>3 seconds</td>
</tr>
<tr>
<td>For knocking down an element of a Multiple obstacle.</td>
<td>959.2e</td>
<td>3 penalties</td>
<td>3 seconds</td>
</tr>
<tr>
<td>For knocking down any part of an obstacle after it has already been driven.</td>
<td>959.3.3</td>
<td>3 penalties</td>
<td>3 seconds</td>
</tr>
<tr>
<td>Carriage overturn</td>
<td>959.2j</td>
<td>Elimination</td>
<td>Elimination</td>
</tr>
<tr>
<td><strong>Cantering in Training level for 5 seconds</strong></td>
<td>959.2k</td>
<td>1 penalty for every 5 seconds</td>
<td>1 penalty for every 5 seconds</td>
</tr>
</tbody>
</table>

*add 10 cm for tandems, unicorns, and teams
<table>
<thead>
<tr>
<th>Condition</th>
<th>Paragraph</th>
<th>Penalty</th>
<th>Penalty</th>
</tr>
</thead>
<tbody>
<tr>
<td>If any part of an obstacle in advance of the one being driven is knocked down, the bell will be rung for the obstacle to be rebuilt.</td>
<td>959.3.4</td>
<td>3 penalties and add 10 seconds</td>
<td>3 seconds and add 10 seconds</td>
</tr>
<tr>
<td>Taking an obstacle out of sequence.</td>
<td>959.3.2</td>
<td>Elimination</td>
<td>Elimination</td>
</tr>
<tr>
<td>Failure to halt after the bell is rung a second time.</td>
<td>959.3.5</td>
<td>Elimination</td>
<td>Elimination</td>
</tr>
<tr>
<td>For causing an obstacle, or part of a multiple to be rebuilt.</td>
<td>959.4.1</td>
<td>3 penalties and add 10 seconds</td>
<td>3 seconds and add 10 seconds</td>
</tr>
<tr>
<td>Starting before the bell after an obstacle is rebuilt.</td>
<td>959.4.2</td>
<td>Elimination</td>
<td>Elimination</td>
</tr>
<tr>
<td>Athlete dismounting</td>
<td>959.6.1</td>
<td>20 penalties</td>
<td>20 seconds</td>
</tr>
<tr>
<td>Groom(s) dismounting First incident Second incident Third incident</td>
<td>959.6.2</td>
<td>5 penalties</td>
<td>10 penalties</td>
</tr>
<tr>
<td>Groom leading a Horse through an obstacle.</td>
<td>959.6.3</td>
<td>25 penalties</td>
<td>25 seconds</td>
</tr>
<tr>
<td>Disobedience: First incident Second incident Third incident</td>
<td>959.7</td>
<td>5 penalties</td>
<td>10 penalties</td>
</tr>
<tr>
<td>For exceeding the Time Allowed.</td>
<td>959.9.5</td>
<td>Exceeded time multiplied by 0.5</td>
<td>Exceeded time multiplied by 0.5</td>
</tr>
<tr>
<td>Exceeding the Time Limit.</td>
<td>959.9.3</td>
<td>Elimination</td>
<td>Elimination</td>
</tr>
</tbody>
</table>

DC 959.9.5 Judging Cones Competition
9.5 The Penalty for exceeding the time allowed: any time over the time allowed in hundredths of seconds, multiplied by 0.5 Penalties will be calculated to two decimal places.

<table>
<thead>
<tr>
<th>Division</th>
<th>VSE</th>
<th>Horse/Pony</th>
<th>Four-in-hand, Tandem, or Unicorn</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Training</strong></td>
<td>160 mpm</td>
<td>180 mpm</td>
<td>170 mpm</td>
</tr>
<tr>
<td></td>
<td>Horse/Pony</td>
<td></td>
<td>190 mpm</td>
</tr>
<tr>
<td>Preliminary</td>
<td>180 mpm</td>
<td>200 mpm</td>
<td>170 mpm</td>
</tr>
<tr>
<td>Intermediate</td>
<td>190 mpm</td>
<td>220 mpm</td>
<td>180 mpm</td>
</tr>
<tr>
<td></td>
<td>Horse/Pony</td>
<td></td>
<td>210 mpm</td>
</tr>
<tr>
<td></td>
<td>Single</td>
<td>Pair or Tandem</td>
<td>Four-in-hand or Unicorn</td>
</tr>
<tr>
<td>Advanced</td>
<td>260 mpm</td>
<td>250 mpm</td>
<td>240 mpm</td>
</tr>
<tr>
<td></td>
<td>Horse</td>
<td>250 mpm</td>
<td>240 mpm</td>
</tr>
</tbody>
</table>

DC 962.3 Time Competition
3. Pace:

<table>
<thead>
<tr>
<th>Division</th>
<th>VSE</th>
<th>Horse/Pony</th>
<th>Four-in-hand, Tandem, or Unicorn</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Training</strong></td>
<td>160 mpm</td>
<td>180 mpm</td>
<td>170 mpm</td>
</tr>
<tr>
<td></td>
<td>Horse/Pony</td>
<td></td>
<td>190 mpm</td>
</tr>
<tr>
<td>Preliminary</td>
<td>180 mpm</td>
<td></td>
<td>170 mpm</td>
</tr>
<tr>
<td>Category</td>
<td>Minimum Speed</td>
<td>Maximum Speed</td>
<td></td>
</tr>
<tr>
<td>---------------------</td>
<td>---------------</td>
<td>---------------</td>
<td></td>
</tr>
<tr>
<td>Horse/Pony</td>
<td>200 mpm</td>
<td>190 mpm</td>
<td></td>
</tr>
<tr>
<td>Intermediate VSE</td>
<td>190 mpm</td>
<td>180 mpm</td>
<td></td>
</tr>
<tr>
<td>Horse/Pony</td>
<td>220 mpm</td>
<td>210 mpm</td>
<td></td>
</tr>
<tr>
<td>Single</td>
<td>260 mpm</td>
<td>250 mpm</td>
<td></td>
</tr>
<tr>
<td>Pair or Tandem</td>
<td>250 mpm</td>
<td>240 mpm</td>
<td></td>
</tr>
<tr>
<td>Four-in-hand or Unicorn</td>
<td>240 mpm</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Advanced Pony</td>
<td>260 mpm</td>
<td>250 mpm</td>
<td></td>
</tr>
<tr>
<td>Advanced Horse</td>
<td>250 mpm</td>
<td>240 mpm</td>
<td></td>
</tr>
</tbody>
</table>

DC 969 Judges

All Events must have at least three the minimum amount of Judges required in DC 970.1, but not more than five Judges for each class. Collectively, the Judges form the Ground Jury for the Event.

DC 970.1

1 Ground Jury - Minimum requirements

<table>
<thead>
<tr>
<th>Category</th>
<th>Judges</th>
</tr>
</thead>
<tbody>
<tr>
<td>Advanced</td>
<td>3 minimum</td>
</tr>
<tr>
<td>Intermediate and Preliminary</td>
<td>2 minimum</td>
</tr>
</tbody>
</table>

*Training* 1 minimum
### Rule Change Intent

This change is implementing a previously approved Presidential Modification. To allow Small Pony Four-in-hands to use a minimum of one groom on both Dressage and Marathon carriages for the sake of pony welfare. It is a hardship for small ponies to carry 3 adults with the full distances required in CDEs.

### Proponent Details

**Driving**

### Contact Information

Danielle Aamodt
daamodt@usef.org

### Linked Rules

<table>
<thead>
<tr>
<th>Committee Actions</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Driving</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Council - Intl Discipline</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Competition Management</strong></td>
<td></td>
</tr>
</tbody>
</table>

**Draft 1**: Recommends Approval 11/09/2020

**Draft 1**: Recommends Approval 11/10/2020

**Draft 1**: Recommends Approval 11/03/2020
Intent:
To allow Small Pony Four-in-hands to use a minimum of one groom on both Dressage and Marathon carriages for the sake of pony welfare. It is a hardship for small ponies to carry 3 adults with the full distances required in CDEs.

Proposal Language:

3. Dressage Carriages must comply with the following:
For Intermediate and Preliminary levels, the requirement for a groom with a single turnout is at the discretion of the OC.

<table>
<thead>
<tr>
<th>Class</th>
<th>Wheels</th>
<th>Grooms</th>
<th>Minimum width</th>
</tr>
</thead>
<tbody>
<tr>
<td>Horse Four-in-hand or Unicorn</td>
<td>4</td>
<td>2 behind</td>
<td>158 cm</td>
</tr>
<tr>
<td>Pony Four-in-hand</td>
<td>4</td>
<td>2 behind</td>
<td>138 cm</td>
</tr>
<tr>
<td><strong>Small Pony Four-in-hand</strong></td>
<td><strong>4</strong></td>
<td><strong>1 behind</strong></td>
<td><strong>n/a</strong></td>
</tr>
<tr>
<td>Horse pair</td>
<td>4</td>
<td>1 behind</td>
<td>148 cm</td>
</tr>
<tr>
<td>Pony pair</td>
<td>4</td>
<td>1 behind</td>
<td>138 cm</td>
</tr>
<tr>
<td>Horse single</td>
<td>2 or 4</td>
<td>1 behind/beside</td>
<td>138 cm</td>
</tr>
<tr>
<td>Pony or VSE Single</td>
<td>2 or 4</td>
<td>1 behind/beside</td>
<td>138 cm</td>
</tr>
</tbody>
</table>

For Intermediate and Preliminary levels, no minimum width is required.

3.1 The same Carriage must be used for Dressage and Cones for Advanced (See DC921).
3.2 Artificial extensions to increase the measured width of a Carriage are not permitted in Cones.
4. Marathon Carriages must comply with the following:

<table>
<thead>
<tr>
<th>Class</th>
<th>Wheels</th>
<th>Minimum weight</th>
<th>Grooms</th>
<th>Minimum width</th>
</tr>
</thead>
<tbody>
<tr>
<td>Horse Four-in-hand or Unicorn</td>
<td>4</td>
<td>600kg</td>
<td>2 behind</td>
<td>125 cm</td>
</tr>
<tr>
<td>Horse Four-in-hand or Unicorn</td>
<td>4</td>
<td>300kg</td>
<td>2 behind</td>
<td>125 cm</td>
</tr>
<tr>
<td><strong>Small Pony Four-in-hand</strong></td>
<td><strong>4</strong></td>
<td><strong>1 behind</strong></td>
<td><strong>n/a</strong></td>
<td></td>
</tr>
<tr>
<td>Horse Pair or Tandem</td>
<td>4</td>
<td>350kg</td>
<td>1 behind</td>
<td>125 cm</td>
</tr>
<tr>
<td>Pony Pair or Tandem</td>
<td>4</td>
<td>225kg</td>
<td>1 behind</td>
<td>125 cm</td>
</tr>
<tr>
<td>Horse Single</td>
<td>4</td>
<td>150kg</td>
<td>1 behind</td>
<td>125 cm</td>
</tr>
<tr>
<td>Pony or VSE Single</td>
<td>4</td>
<td>90kg</td>
<td>1 behind</td>
<td>125 cm</td>
</tr>
</tbody>
</table>

For Intermediate and Preliminary levels, no minimum weight is required.
4.1 In Marathon, all Carriages will be measured before the start of section B and the same Carriage must be used for all sections.
4.2 The President of the Ground Jury will decide whether all, or a random selection, of Carriages will be weighed after Marathon.
<table>
<thead>
<tr>
<th>Rule Change Type</th>
<th>Effective Date</th>
<th>Draft Received</th>
<th>Board Action</th>
</tr>
</thead>
</table>

### Rule Change Intent

The USEF Competition Department recommended that DR118 be clarified to specify that unrecognized classes are not permitted at Dressage Competitions.

### Proponent Details

**Dressage**

### Contact Information

Hallye Griffin  
hgriffin@usef.org

### Linked Rules

### Comments

### Committee Actions

**Competition Management**

**Draft 1:** Recommends Approval 11/09/2020

**Council - Intl Discipline**

**Draft 1:** Recommends Approval 11/10/2020  
**Draft 1:** Approve with the recommendation that a reference to DR136 be added which is also supported by the Competition Management Committee.
DR118 Tests for Dressage Competitions. Change to read.

4. In addition to Federation, FEI and USDF tests, Dressage competitions may use other tests but these must be included in the prize list sent to all exhibitors. Eventing Dressage tests may be offered if clearly indicated in the prize list. All dressage classes (including Academy, Eventing or any other Dressage classes), whether or not the tests are issued by the Federation, FEI, or USDF, must be conducted under Federation or FEI (if applicable) rules, and are Federation recognized classes. Only dressage tests or classes requiring any of the three gaits defined by the FEI as walk, trot and canter may be ridden in Federation licensed Dressage competitions. Unrecognized classes or divisions (including dressage and non-dressage classes) are not permitted to be held at a licensed Dressage Competition. See GR114.1 and GR301.1.

Effective: Immediately.

Intent: Clarification. The USEF Competition Department has recommended that DR118 be clarified to specify that unrecognized classes are not permitted at Dressage Competitions.
Rule Change Intent

Clarification. The name “Preliminary” GP was changed over a year ago to “Developing” GP and this should be corrected, as well, to avoid confusion.

Proponent Details

Dressage

Contact Information

Hallye Griffin

hgriffin@usef.org

Linked Rules

Comments

Committee Actions

Competition Management

Draft 1: Recommends Approval 11/09/2020

Council - Intl Discipline

Draft 1: Recommends Approval 11/10/2020

Driving
DR119 Participation in Dressage Competitions. Change to read.

All FEI Pony Rider and FEI Childrens Tests are equivalent to Second Level.
All FEI Junior Rider Tests are equivalent to Third Level.
All FEI Young Rider Tests are equivalent to PSG.
The USEF Brentina Cup (Young Adult) Test and FEI Young Rider Grand Prix 16-25 Test are equivalent to Intermediaire II and the Preliminary Developing Grand Prix.
The USEF Four-Year-Old Test is equivalent to First Level.
The FEI Four-Year-Old Test is equivalent to First Level.
The FEI Five-Year-Old Tests are equivalent to Second Level.
The FEI Six-Year-Old Tests are equivalent to Third Level.
The FEI Seven-Year-Old Tests are equivalent to Fourth Level.
The equivalency chart does not apply to FEI Para-Equestrian tests.

**Effective:** As soon as possible.

**Intent:** Clarification. The name “Preliminary” GP was changed over a year ago to “Developing” GP and this should be corrected, as well, to avoid confusion.
The Modified Dressage Tests have been written and were published in 2018. The Appendix 2 diagram needs to be updated to reflect this correction in order to remove incorrect phrasing that could potentially cause inconsistent interpretations of the intent of the rule.
**APPENDIX 2 - SPECIFICATIONS FOR HORSE TRIALS**

For other specifications, such as depth of water, widths of water crossings, etc., See EV140.

<table>
<thead>
<tr>
<th></th>
<th>Beginner Novice</th>
<th>Novice</th>
<th>Training</th>
<th>Modified</th>
<th>Preliminary</th>
<th>Intermediate</th>
<th>Advanced</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Dressage</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Federation eventing tests</strong></td>
<td>BN A</td>
<td>Novice A</td>
<td>Training A</td>
<td>To be created - Small arena</td>
<td>Preliminary A</td>
<td>Intermediate A</td>
<td>Advanced A</td>
</tr>
<tr>
<td></td>
<td>BN B</td>
<td>Novice B</td>
<td>Training B</td>
<td></td>
<td>Preliminary B</td>
<td>Intermediate B</td>
<td></td>
</tr>
</tbody>
</table>

Modified A
Modified B
A rule change in the Dressage Chapter regarding the DR133 rule will be going into effect on 12/1/2020 and the Friesian Committee has voted to create an exception to this rule change which is referred to in FR213.2. The DR133 rule change will now require riders in the Dressage Seat Equitation classes to use two numbers, one on each side of the saddle pad. The committee feels this is unnecessary and would like to continue allowing their riders to use one back number.

Proponent Details: Friesian

Contact Information: Nicole Zerbee
nzerbee@usef.org

Linked Rules:

Comments:

Committee Actions:

- Competition Management
  Draft 1: Recommends Approval 11/09/2020

- Council - Intl Discipline
  Draft 1: Recommends Approval 11/10/2020

- Council - Natl Breed & Discipline
  Draft 1: Recommends Approval 11/09/2020
2. Position and Appointments as appropriate to Saddle Seat EQ114-115, Hunt Seat EQ105-106, or Dressage Seat DR133. *Except as stated herein:*

   a. DR133.1h does not apply, Friesian Dressage Seat Equitation classes only require one back number
**Rule Change Intent**

A change in the rule change process timeline was recommended by the USEF Legislative Committee, USEF Governance Committee, and USEF CEO with notification to the USEF Board of Directors at their April 29, 2019 meeting. In May, 2019 a Presidential Modification was granted to change the timeline to test the new timeline proposal. At the completion of the one rule change cycle it was determined, based on feedback, that the change had achieved many of the desired goals, including facilitating submission and review of rule change proposals by all constituents and allowing sufficient Board review prior to the Mid-year meeting, and should be adopted as a permanent change.

**Proponent Details**

sarah gilbert

**Contact Information**

Sarah Gilbert  
sgilbert@usef.org

**Linked Rules**

<table>
<thead>
<tr>
<th>Committee Actions</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Competition Management</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Council - Intl Discipline</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Dressage</strong></td>
<td>Draft 2: It is not clear what makes this proposal extraordinary. The language in paragraph 1a is awkward. Could it possibly read: “...in accordance with the Federation Proposed Rule Change System”</td>
</tr>
<tr>
<td><strong>Driving</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Draft 2: Recommends Approval 11/09/2020</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Draft 2: Recommends Approval 11/10/2020</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Draft 2: No Action 11/05/2020</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Draft 2: Recommends Approval 11/03/2020</strong></td>
<td></td>
</tr>
</tbody>
</table>
GR152 Rule Change Procedures

These rules may be added to, altered or amended at any meeting of the Board of Directors by a majority vote of those present as provided herein below. The USEF Legislative Committee is responsible for review, analysis, and oversight of the Federation’s rule change process, subject to review and approval by the Board of Directors. Rule Change Categories: Standard, Clarification, Extraordinary, and FEI.

Federation Senior Staff, Federation Committees, Recognized Affiliate Associations (Recognized Associations and International Discipline Associations), and eligible Individual Federation members may propose rule changes.

Individual Federation members are eligible so long as the member is a Lifetime member or has held a Federation Senior Active membership for at least five (5) consecutive years. If an Individual Federation member is ineligible to submit a rule change due to these requirements, he may contact the appropriate Recognized Affiliate Association or Federation committee and request that either one consider proposing his desired rule change.


a. Standard rule changes must be submitted to the Federation in writing on the USEF official form on the Federation proposed rule change system within the following deadlines posted on the Federation website in order to be considered within the current rule change year.

   1. Individual Federation members June 1
   2. Federation Senior Staff June 1
   3. Federation Committees September 1
   4. Affiliated Entities (Bylaw 221) September 1
   5. Recognized Affiliate Associations (Bylaw 222) September 1
### Rule Change Intent

The Federation Equine Drug Testing and Research Laboratory was transferred to the University of Kentucky, therefore references to the Laboratory need to be removed from the rulebook.

### Proponent Details

**Veterinary**

### Contact Information

Stephen Schumacher  
sschumacher@usef.org

### Linked Rules

### Comments

<table>
<thead>
<tr>
<th>Committee Actions</th>
<th>Draft</th>
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</tr>
</thead>
<tbody>
<tr>
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<td></td>
</tr>
<tr>
<td><strong>Council - Intl Discipline</strong></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Draft 1:** Recommends Approval 11/09/2020

**Draft 1:** Recommends Approval 11/10/2020

**Draft 1:** Recommends Approval 11/10/2020
GR405 Equine Drugs and Medications Testing in Connection with an Appeal Measurement

1. Each animal submitted for an appeal measurement is subject to the Drugs and Medications Chapter at the time of said measurement and/or concurrent examinations, and said animal must be in compliance therewith.

2. Each animal submitted for an appeal measurement must have drug testing samples collected at the time of said measurement and/or concurrent examinations. No sample is a drug testing sample unless it is collected by and/or under the direct supervision of Federation drug testing personnel, who must be appointed by the Administrator of the Equine Drugs and Medications Program to collect samples from the animal in question in connection with said measurement.

3. Each animal submitted for an appeal measurement must have both a urine sample and a blood sample collected at the time of said measurement and/or concurrent examinations. Both the urine sample and the blood sample must be of sufficient volume for drug testing purposes, as determined by the Administrator of the Equine Drugs and Medications Program. Said sample collections shall be conducted in accordance with procedures which are the sole prerogative of the Federation drug testing personnel. As deemed necessary by the Federation testing veterinarian, the animal shall be administered furosemide to cause it to produce a urine sample in a timely manner.

4. Every blood sample and/or urine sample collected in connection with an appeal measurement and all portions thereof are the sole property of the Federation. Said samples and all portions thereof must remain in the sole custody of the Federation drug testing personnel at all times during said measurement and/or concurrent examinations, and subsequently they must be submitted to the Federation’s designated laboratory for testing in accordance with the instructions of the Administrator of the Equine Drugs and Medications Program.

5. The entire cost of sample collections and testing conducted in connection with an appeal measurement, including the fees and expenses of Federation drug testing personnel, shipping costs for equipment and samples, laboratory charges, etc., as determined by the Administrator of the Equine Drugs and Medications Program, must be paid in full by the appellant within 30 days of the submission of an invoice, regardless of the outcome of said measurement, and regardless of the laboratory results. A deposit in cash or certified check equal to the costs of sampling and testing, as estimated by the Administrator of the Equine Drugs and Medications Program, may be required prior to the measurement.

6. No appeal measurement is valid absent written affirmation of the CEO or his designee confirming the receipt of negative drug testing results from the Federation’s designated laboratory, indicating that both the urine and blood sample collected from the animal in question in connection with said measurement and/or concurrent examinations were found to contain no prohibited substance, said results having been issued to the Administrator of the Equine Drugs and Medications Program. Any instance involving a finding of prohibited substance shall additionally result in the issuance of a charge of violation of Chapter 4 for adjudication by the Hearing Committee in accordance with the provisions of Chapters 6 and 7.

GR406 Results, Confirmatory Analysis, and Retest

1. Blood and urine samples labeled and identified as Samples A shall be subjected to chemical analysis by the Federation’s designated laboratory Drug Testing Laboratory or by a laboratory with which the Federation has contracted for its services. Blood and urine samples labeled and identified as Samples B shall be stored securely, unopened, at the Federation’s designated laboratory Drug Testing Laboratory, to be used in the event of a confirmatory analysis, or in the event of a future analysis.

2. In the event the chemical analysis of Blood or Urine Sample A is negative, i.e., no prohibited substance or any metabolite or analogue thereof is found to be present in the sample, the corresponding Blood or Urine Sample B may be frozen and maintained, at the Federation’s designated laboratory Equine Drug Testing and Research Laboratory, for possible future chemical analysis.

3. In the event the chemical analysis of Blood or Urine Sample A is positive, i.e., a prohibited substance or any metabolite or analogue thereof is found to be present in the sample, this shall be prima facie evidence that the prohibited substance was administered in some manner to said horse or pony, whether intentionally or unintentionally, or otherwise was caused to be present in the tissues, body fluids or excreta of the horse or pony at the competition, whether intentionally or unintentionally, such that the trainer(s) deemed responsible and accountable for its condition is (are) liable under the provisions of GR404.

4. In the event the chemical analysis of Blood or Urine Sample A is positive, the Federation shall notify the Trainer, Persons Responsible (if applicable), and the Owner of the Horse of their right to promptly request the analysis of the B sample, or, failing such request, that the B sample analysis is deemed waived. The Trainer, Persons Responsible (if applicable), and the Owner of the Horse are deemed to have waived their right to a B Sample analysis if they do not submit the Confirmatory Analysis Request Form within the 15 business days. Within seven (7) days of receipt of the duly executed Confirmatory Analysis Request Form (B Sample), the Federation shall coordinate such analysis. The Trainer, Persons Responsible (if applicable), and Owner of the Horse may accept the A Sample analytical results by waiving the right to a B sample analysis.

5. The confirmatory analysis of the corresponding Blood or Urine Sample B shall be performed by a drug testing laboratory that is approved by the Federation and agreed upon by the person charged who requests the confirmatory analysis, which laboratory must have demonstrated proficiency in performing the necessary confirmatory analysis, provided the corresponding Blood or Urine Sample B exists and is of sufficient volume to permit a confirmatory analysis. In the event the drug testing laboratory that analyzed Sample A is the only laboratory that has demonstrated proficiency in performing the necessary confirmatory analysis,
this laboratory shall be the only laboratory to perform the confirmatory analysis of the corresponding Sample B. Upon the completion of the confirmatory analysis, the laboratory performing the confirmatory analysis shall forward its findings and supporting data to all parties.

6. In the event no agreement is reached as to a laboratory as required in section 5 above, and the person charged who requests the confirmatory analysis does not revoke his/her request, the confirmatory analysis of the corresponding Blood or Urine Sample B shall be performed by the Federation’s designated laboratory Drug Testing Laboratory, or by a laboratory with which the Federation has contracted for its services, and shall forward its findings and supporting data to all parties. Both the results of the analysis of Sample A (and supporting data) and the results of the confirmatory analysis of the corresponding Sample B, if any (and supporting data, if any), shall be admissible as evidence in any hearing or proceeding pertaining to this matter.

7. In the event the corresponding Blood or Urine Sample B does not exist, or is of insufficient volume to permit a confirmatory analysis, and there exists a remaining aliquot of Blood or Urine Sample A which is of sufficient volume to permit a retest, as determined by the Federation, a person charged who requests the retest of Blood or Urine Sample A must make the request in writing to the Federation and it must be received within 7 days of the determination that the corresponding Blood or Urine Sample B does not exist or is of insufficient volume to permit a confirmatory analysis.

8. Any requested re-test of the remaining aliquot of Blood or Urine Sample A, provided it is of sufficient volume to permit a retest, shall be performed by the Federation’s designated laboratory Drug Testing Laboratory, or by a laboratory with which The Federation has contracted for its services.

9. The retest of the remaining aliquot of Blood or Urine Sample A may be witnessed by a Witnessing Analyst appointed by the person charged who requests such analysis at the same time as the retest is requested. The Witnessing Analyst must be a qualified analytical chemist employed by an equine drug testing laboratory. If no Witnessing Analyst is appointed by the person requesting the retest, or if the Witnessing Analyst is unavailable within a reasonable time, the requested retest of the remaining aliquot of Blood or Urine Sample A shall proceed without the Witnessing Analyst.

10. In the event the Witnessing Analyst appointed by the person requesting the retest of the remaining aliquot of Blood or Urine Sample A is satisfied that the positive result is correct, the Federation must be informed immediately by fax with confirmation by letter.

11. In the event the Witnessing Analyst is not satisfied that the result of the retest of the remaining aliquot of Blood or Urine Sample A is correct, the Federation must be informed immediately by fax followed by a written report setting forth the basis for the Witnessing Analyst’s opinion. Copies of the original and subsequent results and supporting analytical data must be submitted to the Federation Hearing Committee as part of the hearing record in the case, for resolution by it of any and all issues regarding the original analysis of Blood or Urine Sample A and the retest of the remaining aliquot of Blood or Urine Sample A.

12. By requesting the confirmatory analysis of the corresponding Blood or Urine Sample B, or the retest of the remaining aliquot of Blood or Urine Sample A, or by requesting that the retest be witnessed by a Witnessing Analyst, the person charged who makes such request(s) agrees to and must pay any and all fees, costs and expenses relating to the confirmatory analysis or the retest, whether it is performed by a mutually agreed upon laboratory, by the Federation’s designated laboratory Drug Testing Laboratory, or by a laboratory with which The Federation has contracted for its services, upon the presentation an invoice by the Federation, and any and all fees, costs, and expenses relating to the Witnessing Analyst.

13. After chemical analysis of the B sample, if the laboratory’s confirmatory analysis:
   a. Does not substantially confirm the Federation’s designated laboratory Equine Drug Testing and Research Laboratory’s findings, then any allegations that the substance in question was present at the time that the samples were collected shall be dismissed; or
   b. Substantially confirms the Federation’s designated laboratory Equine Drug Testing and Research Laboratory’s findings, the finding shall be considered conclusive.
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### Rule Change Intent

Judges for opportunity classes are required to be licensed by the Federation or receive a Guest Card per GR1004.1. This clarification aligns the rules that were inadvertently missed during the initial rule change proposal.

### Proponent Details

**Licensed Officials**

Alina Brazzil

abrazzil@usef.org

### Linked Rules

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1. With the exception of those who have been issued Guest and/or Special Cards (see GR1005, GR1011, GR1015, GR1024, and GR1025), only licensed officials in good standing may officiate at Licensed Competitions in those divisions covered by the rules and specifications of the current Rule Book.

   a. Unless stated otherwise, judges for Exhibition classes for Breed, hunter, jumper, or Western are not required to be licensed by the Federation nor is the competition required to obtain a guest card for the judge.

GR821.9
Opportunity classes must be judged by a Federation licensed judge or an individual who has been issued a Guest Card. Any judge officiating at the competition. Conflict of interest rules in GR10341039 apply. See GR1004.

WD124.1
Opportunity classes must be judged by a Federation licensed judge or an individual who has been issued a Guest Card. Any judge officiating at the competition. Conflict of interest rules in GR10341039 apply. See GR1004.
The following adjustments are necessary in order to align the rulebook with the recently approved amendments to the 2021 Licensed Officials Policies and Procedures.

### Proponent Details

**William Moroney**

### Contact Information

Alina Brazzil  
abrazzi@usef.org

### Linked Rules

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GR1005 Officiating Eligibility and Guest Cards

12. Connemara
   a. A Federation Connemara, Dressage Sport Horse Breeding, or Hunter judge with a Hunter Breeding Designation judge must officiate Connemara classes.
   b. Judges must have approved status from the American Connemara Pony Society to officiate in any class in the Connemara division at regular or local competitions with a Guest Card.

19. Hunter Breeding
   a. A Federation Hunter judge or Hunter judge with a Hunter Breeding judge Designation must officiate the Pony Hunter Breeding section.
   b. Guest Cards will only be permitted in the following circumstances:
      1. Guest judges must be a current Recorded or Registered Hunter judge.
      2. Recorded or Registered Hunter judges may only receive a maximum of three Hunter Breeding Guest Cards per year.
      3. If a judge receives a Hunter Breeding Guest Card three times in one year, the Guest Cards must be used in at least two different Zones.
      4. If a competition has 15 or more aggregate entries in the Hunter Breeding Section the previous year, they are ineligible to apply for a Guest Card. The competition must have licensed Hunter judge(s) with a Hunter Breeding Breeding judge(s) Designation to officiate in the Hunter Breeding Section.

DR133 Dressage Seat Equitation
2. Dressage Seat Medal Program
   [...] 
   g. Championship Rules.
      1. A rider may compete in only one Semi-Finals class at one Regional Championships competition.
      2. Borrowed horses are permitted in both Semi-Finals and Finals classes.
      3. Two Federation Registered (R) or Senior (S) judges, one of whom must have a USEF Dressage Seat Equitation certification Designation, will officiate together in each Semi-Finals class, using the same scribes and the same class score sheet. Three Federation Registered (R) or Senior (S) judges will officiate together, as above, in each Finals class. Judges should evaluate riders separately from different positions in the ring and then all judges must consult together prior to arriving at final scores.
The FEI Childrens Tests were added after GR1009 was last updated. Since these tests are specifically mentioned in GR1008 for “R” Dressage judges, it is implied that “R” Dressage judges are not eligible to judge FEI Childrens classes but the omission in GR1009 has caused confusion among judges and competition.

Proponent Details
Dressage

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Hallye Griffin
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Linked Rules

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GR1009 Recorded Judge.
2. b. Dressage - A Recorded Dressage judge may officiate at Second Level and below and may not officiate at the Third Level and above. Recorded Dressage judges may not officiate in FEI or USEF Dressage Tests for 4 and 5 year old horses, **FEI Childrens Tests** or in FEI Pony Tests. Recorded Dressage judges may officiate in Eventing or FEI Para-Equestrian Dressage Tests equivalent to Second Level or below. Recorded Dressage judges may officiate in Eventing Competitions at the Intermediate Level or below.
### Rule Change Intent

This language was mistakenly overlooked when a related rule change proposal was proposed and approved (tracking #115-19). This proposal will align the amended language within Chapter 10 that has been approved.

### Committee Actions

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GR1211 Appointment of Officials and Employees


[...]

d. With the exception of Hunter/Jumper competitions (see GR1211.3e), competitions using more than three performance areas simultaneously must have at least two stewards on duty. Dressage arenas do not count as a performance area. If more than six performance areas are used simultaneously, at least three stewards must be on duty. When three stewards are officiating, one steward will not be subject to the provisions of GR1034.4 and will be eligible to serve as steward for a fourth consecutive competition run by the same governing body, Board of Directors or Licensee.
A mistake was discovered in the listing of the number of stewards required for a Hunter/Jumper competition. If a competition has eight or more performance areas in use simultaneously, then the current rule incorrectly states the competition must hire both two and three Stewards. This proposal clarifies the requirements and amends the structure so the rule is easier to comprehend and removes duplicate language.

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**Proponent Details**

**Licensed Officials**

Alina Brazzil  
abrazzil@usef.org

**Contact Information**

**Linked Rules**
GR1211 Appointment of Officials and Employees
3. Stewards/Technical Delegates

[...]

e. A Federation licensed Hunter/Jumper competition must appoint C1 Stewards as follows:

1. A Hunter/Jumper competition using up to When one to four performance areas are in use simultaneously, must have at least one Steward must be on duty.
2. When five or more to eight performance areas are in use simultaneously, there must be at least two Stewards must be on duty.
3. **When nine or more performance areas are used simultaneously, at least three Stewards must be on duty.**
4. A competition using four performance areas simultaneously that had more than 500 horses competing the previous year must have two Stewards on duty.
5. **If more than eight performance areas are used simultaneously, then at least three Stewards must be on duty.** A competition in its first year of operation must have two Stewards on duty if there are more than three four to eight performance areas are in use simultaneously and three stewards on duty if there are more than eight performance areas in use simultaneously.
6. When there is more than one steward is required, the licensed Stewards must designate one as the Senior Steward for that competition and must notify competition management.
The purpose is clarify conflicting information that green and young hunters may have handy rounds but are not required to have handy rounds between HU109, HU132 and HU134.

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<tr>
<td>USHJA</td>
<td>Leigh Anne Claywell</td>
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<td><a href="mailto:lclaywell@ushja.org">lclaywell@ushja.org</a></td>
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HU109 General
5. In all rated hunter sections, at least two different courses are required. At least one change of direction (change of lead) is required in every course. All “A” rated sections at National and Premier rated shows, except for Green Hunter Pony, **Green Hunter 3’0” and 3’3”**, and **Young Hunter** sections, must offer an over fence class as a handy hunter. This handy hunter class may not be the first class of a section nor can it be the designated first round of a classic when using one round of a section as the first round of a classic.

HU132 Green Hunter Sections
1. A horse may compete in only one Green Hunter fence height section at any one competition.
2. Green Hunters are divided into Green 3’, Green 3’3”, Green 3’6” and Green 3’9”.
3. Green Hunters are required to jog for soundness.
4. “A” rated Green Hunter 3’6” and 3’9” sections must offer an over fence class as a handy hunter. A handy hunter class may be offered in any Green Hunter 3’0” and 3’3” sections but is not required.

HU134 Young Hunter Sections
1. A horse may compete in only one Young Hunter fence height section at any one competition.
2. Young Hunters are not required to jog for soundness.
3. A handy hunter class may be offered in the Young Hunter 3’0”, 3’3”, and 3’9” sections but is not required.
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**Rule Change Intent**

The intent of this rule change is to align changes made to the Green Hunter 3'9" section with recent changes made to the Green Hunter rules in the rulebook by doing the following:

- Re-wording the Green Hunter 3'9" eligibility rules in a format that is more consistent with the rest of the Green Hunter section rules
- Applying the way that Jumper classes count toward eligibility consistently across all Green Hunter sections. The language going into effect 12/1/2020 for the Green Hunter 3'9" section refers to a rule that will no longer exist for Jumper restrictions.

**Proponent Details**

USHJA

**Contact Information**

Leigh Anne Claywell  
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**Linked Rules**

**Committee Actions**

- **Competition Management**
  
  Draft 1: Recommends Approval 11/09/2020

- **Council - Natl Breed & Discipline**

  Draft 1: Recommends Approval 11/09/2020

- **National Hunter Committee**

  Draft 1: Recommends Approval 11/03/2020
SUBCHAPTER HU-8 HUNTER SECTIONS

HU131 Hunter Eligibility and Green Eligibility Status for Horses

1. In all cases, the hunter eligibility and green status of the horse is the responsibility of the owner.

2. Hunter eligibility for a horse begins when a horse of any age, competes for the first time in any over fences class with jumps at three feet (3'0") in height or higher in any Hunter or Hunter/Jumper Seat Equitation classes or sections held at a Federation or Equine Canada licensed competition. Any previous jumper experience attained prior to the horse competing in its first Hunter or Hunter/Jumper Seat Equitation class at 3'0" or above shall not impact the horse’s green status. Once a horse begins competing in any of the classes mentioned above, however, competing in comparable jumper classes will impact a horse’s green eligibility in the same manner as Hunter or Hunter/Jumper Seat Equitation classes.

3. Once a horse begins its Hunter eligibility by competing in Hunter or Hunter/Jumper Seat Equitation classes or sections at 3'0" or higher held at a Federation or Equine Canada licensed competition the following statements apply:

   a. Green Hunter 3'3"-3": A horse in its first competition year of showing in classes with fence heights of 3'0" - 3'5" is eligible for Green Hunter 3'0" and 3'3" for a total of two competition years (not necessarily consecutive). During a horse’s Green Hunter 3'0" and 3'3" years:

      1. Horses competing in classes at 3'6": Once a horse competes in any Hunter, Hunter/Jumper Seat Equitation, or Jumper class at a Federation or Equine Canada licensed recognized competition with fence heights of 3'6" (or 1.10m), it will be deemed is no longer eligible to compete in the Green Hunter 3'0" section but remains eligible to compete in the Green Hunter 3'3" section.

      2. Horses competing in classes higher than 3'6": Once a horse competes in any Hunter, Hunter/Jumper Seat Equitation, or Jumper classes at Federation or Equine Canada licensed competitions with fences higher than 3'6" (or 1.10m), it shall no longer be eligible for the Green Hunter 3' or 3'3" sections.

      3. A horse that competes in any Hunter, Hunter/Jumper Seat Equitation, or Jumper classes at a Federation or Equine Canada licensed competition with fence heights of 3'6" (or 1.10m) during more than four (4) competitions shall no longer be eligible to compete in the Green Hunter 3'3" section.

      4. Once a horse competes in a Federation or USHJA National Championship/Event with fence heights of 3'6" (or 1.10m) or higher he is no longer eligible for the Green Hunter 3'0" or 3'3" sections.

   b. Green Hunter 3'6": A horse in its first competition year showing in classes with fence heights 3'6" (or 1.10m) or higher is eligible for the Green Hunter 3'6" section for one competition year. Exception: see points 1 and 2 below.

      1. A horse shall remain eligible for the Green Hunter 3'6" section in a future year if it meets the following criteria:

         a. Has not competed at more than four (4) competitions in one competition year prior to August 1 at Federation or Equine Canada licensed competitions in any Hunter, Hunter/Jumper Seat Equitation, or Jumper classes with fence heights of 3'6" (or 1.10m).

         b. Has not competed at any Federation or Equine Canada licensed competitions in any Hunter, Hunter/Jumper Seat Equitation, or Jumper classes with fence heights of higher than 3'6" (or 1.10m).

         c. Has not competed at any Federation or Equine Canada licensed competitions in any Hunter, Hunter/Jumper Seat Equitation, or Jumper classes with fence heights of 3'6" (or 1.10m) or higher on or after August 1.

         d. Has not competed in a Federation or USHJA National Championship/Event with fence heights of 3'6" or higher.

      2. Should a horse meet all of the above criteria, its Green Hunter 3'6" year may be postponed for a future competition year. The next competition year during which a horse competes in any Hunter, Hunter/Jumper Seat Equitation, or Jumper classes of 3'6" or higher at a Federation or Equine Canada licensed competitions shall be considered the horse’s Green Hunter 3'6" year.

   c. Green Hunter 3'9": A horse in its second competition year (not necessarily consecutive) of showing in classes with fences 3'6" or higher is eligible for the Green Hunter 3'9" section for one competition year.
1. Following a horse’s Green Hunter 3’6” year, it is eligible to compete in the Green Hunter 3’9” section for one year. That one year will commence the next competition year that the horse competes in any hunter, or equitation, or jumper class at a Federation or Equine Canada licensed competition with fence heights of 3’6” (or 1.10m) or higher. A horse may compete in any hunter of Hunter/Jumper Seat equitation class with fence heights of 3’6” (or 1.10m) or higher for which it is eligible at four (4) competition prior to August 1 in their Green Hunter 3’9” year and remain eligible to defer their Green Hunter 3’9” year to another year one time only. Once a horse competes in a hunter of Hunter/Jumper seat equitation class at a Federation or Equine Canada Licensed competition in North America with fence heights of 3’6” or higher a fifth time in one competition year that year will be designated that horse’s Green Hunter 3’9” year. If a horse competes in any hunter or Hunter/Jumper Seat equitation class at a Federation or Equine Canada Licensed competition in North America with fence heights of 3’6” or higher after August 1 of any year following its Green Hunter 3’6” year it will be considered that horse’s Green Hunter 3’9” year. For jumper restrictions see HU130.11.

2. A horse that has completed his Green Hunter 3’9” year is no longer eligible for any Green Hunter section. **Exception: A horse shall remain eligible for the Green Hunter 3’9” section in one future year if it meets the following criteria:**

   a. During its Green Hunter 3’9” year the horse has not competed at more than four (4) competitions in one competition year prior to August 1 at Federation or Equine Canada licensed competitions in any Hunter, Hunter/Jumping Seat Equitation, or Jumper classes with fence heights of 3’6” (or 1.10m) or higher.

   c. Has not competed at any Federation or Equine Canada licensed competitions in any Hunter, Hunter/Jumping Seat Equitation, or Jumper classes with fence heights of 3’6” (or 1.10m) or higher on or after August 1.

   d. Has not competed in a Federation or USHJA National Championship/Event with fence heights of 3’6” or higher.

6. In all cases, fence heights will be determined by the specifications of each section regardless of whether or not the fences are actually set at the regulation height.

7. If a competition starts prior to or on November 30th Green status at the start of the competition is maintained throughout the competition.
### Rule Change Intent

The Children’s & Adult Amateur Hunter Championships have been restructured and with it the program has been renamed to the USHJA Hunter Team Challenge effective going forward from the 2021 competition year. This clarification is simply to reference the correct name so as to remove confusion.

### Proponent Details

**USHJA**

### Contact Information

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### Committee Actions

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For full specifications see www.ushja.org.

HU167 Membership Requirements

Exhibitors must be Federation and USHJA active members and horses must be Federation recorded and USHJA registered in order to participate in the following programs. See www.ushja.org for complete specifications.

1. USHJA **Hunter Team Challenge Children’s & Adult Amateur Hunter Championships** (exhibitors must be active Junior or Amateur members);...

HU168 Competition Requirements

The following classes may be held at the eligible competitions listed below:

1. USHJA **Hunter Team Challenge Children’s & Adult Amateur Hunter Championships** – National or Premier;...
# Rule Change Intent

The JSC would like to add an index to the JP Chapter as a quick reference for each rule. This is only an index of the chapter titles and therefore, no rules are changing. Please note that formatting may be off a bit due to limitations of PRC website but a PDF is available.

## Proponent Details

**Jumper**

## Contact Information

Jennifer Haydon

jhaydon@usef.org

## Linked Rules

### Committee Actions

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### Rule Change Intent

To align USEF Vaulting verbiage with FEI verbiage changing the word "composition" to "Artistic" throughout USEF Vaulting rules.

### Proponent Details

**Vaulting**

### Contact Information

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### Linked Rules

### Comments

**Committee Actions**

**Competition Management**

**Draft 1:** Recommends Approval 11/09/2020

**Council - Intl Discipline**

**Draft 1:** Recommends Approval 11/10/2020
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CHAPTER VA VAULTING DIVISION
SUBCHAPTER VA-1 GENERAL

VA101 Introduction
1. Vaulting is the art of gymnastics/dance on the moving horse. The competition is judged on the smooth and correct execution of the Compulsory exercises, the Technical Test, and Freestyle programs by the vaulters in sympathy and harmony with the horse working on the lunge line.
2. For a description of the Compulsory exercises and an explanation of the Technical Test and the Degree of Difficulty of Freestyle exercises, consult the current FEI Rules for Vaulting and Guidelines for Judges.

VA102 Categories of Events
1. Team Event (3*A, 2*B, & 1*C)
2. Individual Event (3* Individual, Gold, 2*Silver & 2*Bronze)
3. Pas de Deux (2*Pas de Deux, 3*Open Pas de Deux)
   
   BOD 1/11/20 Effective 2/1/20

VA103 Competitors
1. A vaulter may enter the same event only once at any competition.
2. Age limits are as follows:
   a. No age limits: 3*A Team, 2*B Team, 1*C Team, 3*Individual, Gold, 2*Silver, 2*Bronze, 3*Open Pas de Deux and 2*Pas de Deux
   b. Regarding age limits for Pathways Observation Events and CVI's, see current FEI Vaulting Rules (Article 702 – Eligibility). BOD 1/11/20 Effective 2/1/20
3. Amateurs and professionals may compete in all events.
4. A team may have up to two foreign vaulters as members and be eligible for awards provided that each of the foreign competitors has complied with the Federation membership requirements set forth in GR828.4 and GR1308
   .2-4. Foreign competitors and lungers who desire to compete in non-breed restricted National Competitions in the FEI recognized disciplines in the United States must have proof, in English, of membership in good standing from their National Federation or must be members in good standing of USEF. Competition management must request proof, in English, of current membership in good standing from the Foreign Competitor’s respective National Federation or proof of current USEF membership.
5. At National Championships, foreign individual vaulters and foreign teams are allowed to compete but are ineligible for National Championship titles. They may compete for scores and may be awarded ribbons with placings. If the number of entries is significant, management may offer separate prizes for foreign competitors.
6. No entries will be accepted after the closing date of entries. (No post entries)

VA104 Horses
1. Vaulting horses must be at least six years old, of any breed or suitable size.
2. Stallions are prohibited.

VA105 Horse Use
1. Horses may be used for a maximum of 32 units per day.
   a. Team Events:
      1. Team Compulsories = 8 units
      2. Team Freestyle = 8 units
   b. Individual Events:
1. 1 Compulsories = 1 unit
2. 1 Freestyle = 1 unit
3. 1 Technical Test = 1 unit
   c. Pas de Deux Events:
   1. 1 Freestyle = 2 units
2. In 3*Individual, Gold, 2*Silver, 2*Bronze, 3*A Team, 2*B Team, 1*C Team, and 3*Open Pas de Deux and
   2*Pas de Deux, horses and lungers may be changed between sections of the event.
3. After the maximum number of vaulters allowed, additional vaulters will be disqualified.
4. Competitors may start on their own horse or another horse that is lent to them.
5. Horses may be substituted until one (1) hour before the start of the competition, or until a time specified by
   the management.
6. Before beginning the performance, the horse must be trotted on the circle until the Judge at A rings the
   bell. BOD 1/11/20 Effective 2/1/20

**VA106 Elimination of Horses**
1. The Chief Judge (Judge at A) has the authority at any time during the competition to eliminate a horse
   which is uneven and/or unlevel, in bad condition, or which shows signs of discomfort or fatigue.
2. There may be no objection against this decision.
3. The Chief Judge must give a reason for the elimination of a horse.

**VA107 Equipment**
1. Required:
   a. Bridle with smooth snaffle bit, with no more than 2 joints. Rubber bit guards are permitted. A lungeing
      cavesson
      is allowed, with or without a bit.
   b. Two side reins with or without rubber rings.
   c. Vaulting surcingle (preferably with wither and girth padding). No more than two grips. No more than one
      cossack strap/loop on each side below the grip. No hand or footholds may be attached to the surcingle
      wither/girth pad- ding. The surcingle may have one loop between the grips.
   d. One back pad, with or without a cover, maximum 3 cm thick, including the cover. No hand or footholds
      may be attached to the pad. The pad may not extend more than 30 cm in front of the surcingle nor past
      the point of the croup. One gel pad is allowed, in addition to the back pad.
   e. Lunge line. Lunge line must be held in the lunger’s hand and may not be wrapped, tied or attached to the
      lunger in any other way.
   f. Lunge whip.
2. Optional:
   a. Bandages, protection boots.
   b. Ear plugs or earmuffs.
   c. Breast collar or breast plate.
3. No auxiliary equipment is allowed.
   a. Standing reins or auxiliary reins are not permitted.
   b. The use of any equipment other than described above will entail elimination.

**VA108 Substitution**
1. Team Event:
   a. One substitute is allowed in 3*A, 2*B, and 1*C Team Events. In order for a substitute to vault, he must
      enter the ring with the team as its 7th member at the start of the Compulsories.
b. The substitute must perform the compulsory exercises along with the six (6) team members. (See VA116).
c. The substitute vaults in the seventh position.
d. Using a substitute other than stated is illegal and results in elimination.

2. Individual Event, Pas de Deux Event:
a. No substitution is allowed in Individual or Pas de Deux Events.

3. Lungers:
a. Substitution is permitted between sections for 3*A Team, 2*B Team, 1*C Team, 3*Individual, Gold, 2*Silver, 2*Bronze, 3*Open Pas de Deux and 2*Pas de Deux.

4. Horses:
a. Substitution is permitted between sections for 3*A Team, 2*B Team, 1*C Team, 3*Individual, Gold, 2*Silver, 2*Bronze, 3*Open Pas de Deux and 2*Pas de Deux.

5. Equipment:
a. Substitution is permitted between sections in all events. BOD 1/11/20 Effective 2/1/20

**VA109 Facilities**

1. The Vaulting arena must be at least 22 meters (73 feet) in diameter with suitable footing. If the competition is held indoors, the height must be at least 5 meters (16.6 feet).
2. The diameter of the lunging circle must be between 13 and 15 meters (42.5-50 feet). The center of the circle must be clearly marked.
3. If the entire vaulting arena is not suitable vaulting surface, then the suitable vaulting surface must extend from 2 meters (6.6 feet) from the center point of the circle to at least 11 meters (36 feet) from the center point of the circle.
4. The Judge’s booth(s) should be at least 12 meters (40 feet) from the center of the vaulting arena, elevated at least one-half meter (1.5 feet) above the competition arena. Steps and protection from the elements must be provided.
5. Spectators must be located at a reasonable distance from the vaulting circle and Judge’s booth.
6. A suitable warm-up arena must be provided. An additional area for horse warm-up only must also be provided.
7. A ring steward must be present at each competition arena at all times during the competition.
8. A countdown clock and one stop watch must be provided at the Chief Judge’s (Judge A) stand in each arena, or an official timer must be appointed, who shall sit next to the Chief Judge in each arena. If an official timer is needed, two stop watches must be provided; one to be used to time the performance and the other for timing entry, falls, time-outs, etc.
9. A bell must be provided for the Chief Judge in each arena.
10. A Freestyle checker is required for team event. The official clerk or timer may act as Freestyle checker.

**VA110 Format**

1. Competitors shall salute the Chief Judge upon entering and before exiting the arena.
2. In all events, sections of the event(s) must be scheduled with a break between sections.
3. Order of go for Team Events must be determined by draw for each section and round. Management may draw for all entrants.
   a. Time of draw must be at least 1 hour before the start of the competition.
   b. Time and place of draw to be announced in the prize list.

4. Order of go for Individual Events must be determined by draw, by team, for each section of the event. Management may draw for all clubs. The coach must specify the order of vaulters.
   a. Time of draw must be at least 1 hour before the start of the competition.
   b. Time and place of draw shall be announced at least 24 hours in advance.
5. Each 3*A, 2*B, and 1*C Team vaulter must wear a number from 1 through 7. Vaulters must vault in that order for the compulsories section. Numbers must be easily visible to the Judges.

6. Individual vaulters must wear a number, which has been assigned to them. Number may be worn on the right arm or right leg and must be easily visible to the Judges. (Suggested dimensions and contrasts: Number band 2" - 2.5" (5-6.5cm) and numbers 1.5" - 2" high (4-5 cm); dark numbers on light band or light numbers on dark band.)

7. Music is recommended during all performances. Music with words and lyrics is allowed.
   a. Music must be provided by the competitor in accordance with the specifications in the prize list.
   b. Management must state in the prize list which system(s) will be available.

8. The dress of the vaulter must be suitable for equestrian sport. (See current FEI Rules for Vaulting)

9. Soft soled shoes are required.

10. All Events include a Horse/General Impression score. Horse/GI is calculated as follows: Horse (90%) - gaits, quality of the canter, submission, behavior, way of going, circle size, lunging and presentation. General Impression (10%) - entry, exit, salute, comportment and turnout of vaulter(s) and lunger.

**VA111 Timing**

1. The time allowed for each event begins the moment the first vaulter touches the surcingle, the pad, or the horse and ends with the time limit (the bell). Only exercises (static or dynamic, including dismounts) already in progress when the bell rings will be included in the evaluation for degree of difficulty, performance, and composition Artistic. All following exercises and dismounts starting after the bell composition Artistic will be considered in the performance score (deductions only), but not in degree of difficulty nor scores. For timing requirements of specific events (Team, Individual, Pas de Deux), please refer to the chapter for that event.

2. A bell is used by the Chief Judge to signal the competitors on the following occasions:
   a. To give the signal to enter the arena. Within one minute after the bell, the vaulter(s) must salute the Chief Judge.
   b. To give the signal to start the Compulsory test and the Freestyle. Within thirty seconds after the bell, the vault- er(s) must start the performance.
   c. To signal the end of time.
   d. To signal the competitor(s) to stop in case of unforeseen circumstances. The clock will be stopped and judging will cease.
   e. To signal that time is stopped after a fall when the vaulter has lost contact with the horse or surcingle in individual Freestyle.
   f. To signal that time is stopped after a fall where the vaulter(s) is unable to continue immediately or return to the line in team Freestyle.
   g. To signal the competitor(s) to continue after an interruption. The clock is started and judging begins when the vaulter touches the surcingle, the pad, or the horse. The test must be continued within thirty (30) seconds after the signal to resume.
   h. To signal time out in all events.

3. Time-out in all events:
   a. In case of an injury or illness, the event and the clock will be stopped. The judge will indicate when the event and the clock will resume.
   b. In the event of a horse casting a shoe or the breakage of equipment, the clock will be stopped for a maximum of seven (7) minutes.
   c. The lunger may request one time out (to interrupt a performance to adjust equipment) per entrance into the arena. The clock will be stopped for a maximum of one (1) minute for this incident. The lunger may
also adjust the equipment, if necessary, in between vaulters during Individual Freestyle, while the judge is scoring the previous freestyle.

d. In the event that the freestyle music is not correct or malfunctions, the lunger may request a time out. The clock will be stopped for a maximum of one (1) minute.

e. In the case of unforeseen circumstances, the bell will be sounded to indicate to the team, pas de deux, or individual to stop. The clock will be stopped and judging will cease. A bell will sound to indicate that the team, pas de deux, or individual is to recommence their performance. The clock will resume when the vaulter(s) touch the surcingle, the pad, or the horse.

4. See section on Scoring for penalties and deductions.

**VA112 Unauthorized Assistance**

1. No one other than the lunger may give any directive to the horse.

2. No one is permitted to approach the horse without the intention of mounting. “Approach”, in this instance, means leaving the lunger and moving out the lunge line towards the horse and/or leaving the outside of the circle and moving toward and with the horse as it canters on the circle.

3. Spotting vaulters is not permitted.

4. In 3*A, 2*B, and 1*C Team Events, no one other than a lunger, a team of six (6) vaulters and one (1) substitute may be in the arena.

5. In Individual Event, no one other than a lunger and individual(s) who are scheduled to compete at that specific time may be in the arena.
   a. Only one vaulter may be in the vaulting circle at a time.
   b. Other competitors shall line-up outside the vaulting circle.
   c. The next competitor may enter the vaulting circle when the previous vaulter begins the vault-off. An earlier entry entails elimination of the incoming vaulter.

6. In the Pas de Deux Event, no one other than a lunger and the competitors who are scheduled to compete at that specific time may be in the arena.

7. See section on Scoring for penalties and deductions. **BOD 1/11/20 Effective 2/1/20**

**VA113 Officials**

1. Ground Jury. The invited judges comprise the ground jury and must be selected from the current roster of Federation Licensed Vaulting Judges.
   a. At least two judges are required for each event, except 2*Bronze Individual Event, where only one judge is required.

The distribution of judges per class will be as follows:

<table>
<thead>
<tr>
<th>Number of Judges</th>
<th>Compulsories (All Events)</th>
<th>Freestyle (All Levels/Events)</th>
<th>Technical (3* Individual)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 judge</td>
<td>Scores all aspects</td>
<td>Scores all aspect</td>
<td>Scores all aspects</td>
</tr>
<tr>
<td>2 judges</td>
<td>Both judges do horse and compulsories</td>
<td>Judge 1: DOD (15%)+Performance (40%) (or “Technical”)</td>
<td>Judge 1: Exercises (50%); Performance (10%)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Judge 2: Composition <strong>Artistic</strong> (25%) (or “Artistic”) + Horse (20%)</td>
<td>Judge 2: Composition <strong>Artistic</strong> (25%) (or “Artistic”) + Horse (15%)</td>
</tr>
<tr>
<td>3 judges (refer to 6 judge)</td>
<td>Judge 1: Horse</td>
<td>Judge 1: Horse (20%)</td>
<td>Judge 1: Horse (15%)</td>
</tr>
</tbody>
</table>
distribution in FEI guide-lines - use Judge 1, 2, 3)
Judge 2: Exercises
Judge 3: Exercises
Judge 2: DOD (15%) + Performance (40%) (or "Technique")
Judge 3: Composition 
Ar Adritic
(25%) (or Artistic)
Except Judge 1 C Team:
Judge 1: Content (x25%)
Judge 2: Performance (x55%)
Judge 3: Horse (20%)
Judge 2: Exercises
Judge 3: Exercises
Judge 4: Exercises
Judge 2: DOD (15%) + Performance (40%) (or "Technique")
Judge 3: Composition 
Ar Adritic
(25%) (or Artistic)
Except Judge 1 C Team:
Judge 1: Content (x25%)
Judge 2: Performance (x55%)
Judge 3: Horse (20%)
Judge 2: Exercises
Judge 3: Exercises
Judge 4: Exercises
Judge 1: Horse (20%)
Judge 2: (DOD (15%) + Performance (40%))/2 (or "Technique")
Judge 3: Composition 
Ar Adritic
(25%) (or Artistic)
Judge 4: (DOD(15%) + Performance (40%))/2 (or "Technique")
Except Judge 1 C Team:
Judge 1: Content (x25%) Judge 2: Performance (x55%)/2
Judge 3: Horse (x20%)
Judge 4: Performance (x55%)/2
Judge 1: Horse
Judge 2: Exercises
Judge 3: Exercises
Judge 4: Exercises
Judge 1: Horse (15%)
Judge 2: (Exercises (50% + Performance (10%))/2
Judge 3: Composition 
Ar Adritic
(25%) (or Artistic)
Judge 2: (Exercises (50% + Performance (10%))/2

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b. The President of the Ground Jury will be appointed by the Organizing Committee from the officiating judges, except at Championships where the President of the Ground Jury must also be approved by the Federation Vaulting Sport Committee.

2. There must be a licensed steward or technical delegate at all competitions.

3. At National Championships there will be a vet check. The vet accompanied by one member of the ground jury, preferable the President, will inspect the horses.

SUBCHAPTER VA-2 TEAM EVENT

VA114 Team Event Requirements
3*A, 2*B, and 1*C Team events consist of one round of Compulsories and Freestyle performed in separate sections. A team of at least six (6) vaulters must start each section of the event.

1. The Compulsory section is performed at canter, to the left.

2. The Freestyle section is performed at canter to the left. BOD 1/11/20 Effective 2/1/20

VA115 Eligibility and Division
Teams may be divided into 3*A Team, 2*B Team and 1*C Team. Teams are comprised of six (6) vaulters, a substitute, and a lunger and a horse. For purposes of 3*A, 2*B and 1*C Team Event, vaulters shall carry the
following classification.

1. Class A:
   a. A vaulter who holds an AVA Gold medal
   b. A vaulter who competes at or who has ever competed at 3*Individual and/or Gold level at either an AVA Recognized Competition or a USEF Licensed Competition

2. Class B:
   a. A vaulter who holds an AVA 2*Silver medal
   b. A vaulter who competes at or who has ever competed at Individual 2*Silver level at either an AVA Recognized Competition or a USEF Licensed Competition

3. Class C:
   a. A vaulter who holds an AVA 2*Bronze medal
   b. A vaulter who is unrated (holds no AVA canter medal)

4. No Class A vaulter may compete on a 1*C Team, nor be the substitute.

5. No more than two Class A vaulters may compete on a 2*B Team, including the substitute.

6. No more than two Class B vaulters may compete on a 1*C Team, including the substitute.

7. A vaulter’s team classification (A, B or C) is as of the closing date of entries of the competition entered. **BOD 1/11/20 Effective 2/1/20**

**VA116 Compulsories**

Compulsory Test for 3*A Team is performed to the left.

1. Each vaulter, including the 3*A Team substitute, if there is one, must perform all compulsory exercises as follows:
   1. Vault on
   2. Flag
   3. Mill
   4. Scissors Forward
   5. Scissors Backward
   6. Stand
   7. First Part of Flank (back to seat astride)
   8. Swing off to the outside from seat astride

2. Compulsory Test for 2*B Team is performed to the left.
   a. Each vaulter, including the 2*B Team substitute, if there is one, must perform all compulsory exercises as follows:
      1. Vault On
      2. Basic Seat
      3. Flag
      4. Mill
      5. Scissors Forward
      6. Scissors Backward
      7. Stand
      8. Flank 1st Part, push off to the inside.

3. Compulsory Test for 1*C Teams may be performed to the left or to the right.
   a. Each vaulter, including the substitute, must perform all compulsory exercises as follows:
      1. Vault On
      2. Basic Seat
      3. Flag
      4. Stand
5. Swing Forward, legs closed  
6. Half Mill  
7. Swing Backward, legs open, followed by dismount to inside.

4. Time allowed: For a 3*A or 2*B Team that does not include a substitute, the maximum time for the performance of the Compulsory Test is six (6) minutes. If a substitute enters the arena with the 3*A or 2*B team, he must perform the Compulsory Test and the maximum time allowed for the performance is seven (7) minutes. If a 1*C Team does not include a substitute, the maximum time for the performance of the Compulsory Test is five (5) minutes. If a substitute enters the arena with a 1*C team, he must perform the Compulsory Test and the maximum time allowed for the performance is six (6) minutes. Compulsory exercises begun after the time limit will receive a score of zero (0). The Chief Judge will ring a bell signifying the end of time allowed.

5. Time for the Compulsories is taken from the moment the first vaulter touches the grips, until the last vaulter to perform touches the ground in the dismount, or the end of the time limit.

6. Each vaulter must vault in order, according to his back number.

7. Each static compulsory exercise must be held for 4 full canter strides.

8. Time wasted will incur point deductions.

9. All compulsory exercises for all team members must be scored in one section before that team’s Freestyle may begin.

10. Judged on:
   a. Performance—Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.
   b. Horse/General Impression (See VA110.10)

11. For 3*A, 2*B, and 1*C Teams the Compulsory scores for the six (6) vaulter scores who perform in the Freestyle will be averaged to produce the team’s compulsory score. The score for the seventh member of the team who does not vault in the Freestyle will be dropped. Before the beginning of the Freestyle performance each team must specify to management which six (6) vaulters will perform in the Freestyle.

12. See section on Scoring for penalties and deductions. BOD 1/11/20 Effective 2/1/20

**VA117 Freestyle**

1. A free style routine of four (4) minutes maximum is performed by the team of six (6) vaulter who have been specified by the team. Only six (6) vaulter are allowed to enter the arena for Team Freestyle. Freestyle time begins when the first vaulter touches the surcingle, the pad, or the horse, and ends when the bell rings to indicate the end of time allowed, or when the last vaulter touches the ground.

2. Over weighting and/or overloading the horse will be penalized under Composition Artistic.

3. Six (6) members of the team must perform in the Freestyle or the team will be penalized under General Impression and Composition Artistic.

4. No more than three (3) vaulter may be on the horse at any time, or in any exercise whether actually on the horse or not.

5. There must be at least two (2) vaulters in contact with the horse during any triple exercise.

6. Each static Freestyle exercise must be held for three (3) full canter strides in order to be counted in Degree of Difficulty. A static exercise is one in which contact, support, or holding points do not change. The count for each exercise commences when the final position is attained.

7. In 2*B and 1*C Teams a maximum of six (6) static triples are allowed. (See section on Scoring for penalties and deductions).

8. Only the twenty-five (25) exercises with the highest Degree of Difficulty (DOD) will be counted in the degree of difficulty for 3*A Teams. For 3*A, DOD D exercises count 0.4 points, DOD M exercises count 0.3 points, DOD E exercises count 0.1 points.
9. Only the twenty (20) exercises with the highest Degree of Difficulty will be counted in the degree of difficulty for 2* Teams. DOD Value is as follows: For 2*B Teams - DOD D exercises count 0.5 points, DOD M exercises count 0.3 points, DOD E exercises count 0.1 points.

10. There is no DOD score for 1* C Team. The performance of all freestyle exercises will be evaluated for 1* C Team. For 1* C Teams, there is no DOD score: only Performance.

11. Judged on:
   a. Degree of Difficulty (x15%)—Height off horse, complication of the movements, demands of suppleness, stretch and timing, number and security of holding points, changes in direction (forward, backward, across), changes in relation to the horse (on neck, on croup, inside, outside).
   b. Composition Artistic (x25%)—Use of space, pace, variety, development, artistic merit, and consideration for the horse.
   c. Performance (x40%)—Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.
   d. Horse/General Impression (x20%)- (See VA110.10)

12. Falls:
   a. Vaulter(s) may continue after a fall. The unsuccessful exercise may be repeated.
   b. The clock may be stopped. It will be started when the first vaulter touches the grips.

13. See section on Scoring for penalties and deductions. BOD 1/11/20 Effective 2/1/20

SUBCHAPTER VA-3 INDIVIDUAL EVENT

VA118 3*Individual, Gold, 2*Silver, 2*Bronze, and Individual Event Requirements

Gold Individual Event takes place in one round, consisting of Compulsories, Freestyle I and Freestyle II, performed in separate sections. 3*Individual Event takes place in one round, consisting of Compulsories, Technical Test, and Freestyle performed in separate sections. The 2*Silver and 2*Bronze Individual Events take place in one round, each round consisting of Compulsories and Freestyle and Compulsories to the Right performed in separate sections.

1. Competition must be offered at 3*Individual, Gold, 2*Silver and 2*Bronze levels.
   a. Women’s and Men’s divisions must be offered at each level.
   b. Vaulter(s) who hold AVA Gold Medals may not compete in the 2*Silver or 2*Bronze Division. Vaulter(s) who hold AVA 2*Silver Medals may not compete in the 2*Bronze Division.

2. In 3*Individual and Gold Events, the competition is at the canter to the left for Compulsory, Technical Test (3*Individual Only), and Freestyle sections.

3. In 2*Silver and 2*Bronze Events, the competition is at the canter to the left for the Compulsory and Freestyle sections and to the right for the second Compulsories section.

4. In the event there are more than 30 competitors in the 2*Bronze and/or 2*Silver Event, Competition Manager, at its discretion, may limit the number of competitors who compete in the Compulsories to the Right section. In this instance, the top 15 highest scoring women and the top 15 highest scoring men in 2*Bronze event and the top 15 highest scoring women and the top 15 highest scoring men in the 2*Silver event will advance to compete in the Compulsories to the right section. BOD 1/11/20 Effective 2/1/20

VA119 Compulsories

1. For Individual Gold Event, all exercises are performed without interruption. Vaulter must perform all Compulsory exercises as follows:
   1. Vault On
   2. Basic Seat
3. Flag
4. Mill
5. Scissors Forward
6. Scissors Backward
7. Stand
8. Flank 1st Part
9. Flank 2nd Part

2. For 3*Individual Event, all exercises are performed without interruption. Vaulter must perform all Compulsory exercises as follows:
   1. Vault On
   2. Flag
   3. Mill
   4. Scissors Forward
   5. Scissors Backward
   6. Stand
   7. Flank 1st Part
   8. Flank 2nd Part

3. For Individual 2*Silver, and 2*Bronze Events, all exercises are performed without interruption. Vaulter must perform all Compulsory exercises as follows:
   1. Vault On
   2. Basic Seat
   3. Flag
   4. Mill
   5. Scissors Forward
   6. Scissors Backward
   7. Stand
   8. Flank 1st Part, push off to the inside. BOD 1/11/20 Effective 2/1/20

4. All vaulters performing on the same horse must follow one another immediately without waiting for the bell.
5. Falls—The vaulter may continue after a fall. He must remount within one (1) minute in order to continue with the next exercise. The unsuccessful exercise receives a zero (0) and may not be repeated.
6. No time limit.
7. Judged on:
   a. Performance—Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.
   b. Horse/GI — (See VA110.10)
8. See section on Scoring for penalties and deductions.

**VA120 Freestyle**

1. Freestyle is a one (1) minute (maximum) routine of static and dynamic exercises.
   a. Static exercises must be held for three (3) full canter strides in order to be counted in Degree of Difficulty.
   b. Vaulter must stay in contact with the horse, ground jumps and leaps above the horse are allowed.
   c. At 3* Individual, Gold, 2*Silver, and 2*Bronze levels, only the ten most difficult exercises with a Degree of Difficulty R, D or M will be counted in the degree of difficulty score. The maximum score for DOD is 10.
   d. At 2*Bronze level, all exercises with a Degree of Difficulty D, M or E will be counted in the Degree of Difficulty. The maximum score for DOD is 9.0.
   e. Repetitions of exercises and compulsory exercises will not be counted.

2. Judged on:
a. Degree of Difficulty (x15%)—height off horse, complication of the movements, demands of suppleness, stretch and timing, number and security of holding points, changes in direction (forward, backward, across), changes in relation to the horse (on neck, on croup, inside, outside).

1. Score is determined by exercises of four Degrees of Difficulty, DOD R, D, M and E.
   a. DOD R exercises count one and three tenths (1.3) points toward the DOD score.
   b. DOD D exercises count nine-tenths (0.9) of a point toward the DOD score.
   c. DOD M exercises count four-tenths (0.4) of a point toward the DOD score.
   d. DOD E exercises count three-tenths (0.3) of a point toward the DOD score.

b. Composition Artistic (x25%) —Use of space, pace, variety, development, artistic merit and consideration for the horse.

c. Performance (x40%)—Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.

d. Horse/General Impression (x20%) (See VA110.10).

3. Falls:
   a. Vaulter may continue after a fall. He must remount within one (1) minute in order to continue. The unsuccessful exercise may be repeated.
   b. The clock may be stopped for a maximum of one (1) minute for each fall. It will be restarted when the vaulter touches the grips.

4. See section on Scoring for final score, penalties and deductions.

**VA121 Technical Test**

1. The Technical Test is a one (1) minute (maximum) routine consisting of five (5) Technical exercises and additional Freestyle exercises chosen by the vaulter.

   a. The Technical exercises are from the following categories of motor skills:
      1. Balance (coordination)
      2. Timing/Rhythm (coordination)
      3. Strength (condition)
      4. Jump Force (condition) May be shown as a mount or a ground jump.
      5. Suppleness

   b. The exercises included in each category are described in the current FEI Guidelines for Judges.

   c. One exercise from each category is designated by the FEI Vaulting Committee in the year before the World Championship, to be used during the two-year period following that World Championship. These five Technical Exercises will be announced on the FEI Website.

2. Judged on:
   a. The maximum score is 10.0. Decimals are allowed.
   b. The Technical Test receives 8 scores:

      1. Five separate performance scores for the designated Technical exercises (5 scores). These exercises are added together and divided by five (5). This number is (x50%)
      2. Composition Artistic (x25%)
      3. Performance (x10%)
      4. Horse score/General Impression (x15%)

   c. The four scores are totaled.
   d. For deductions and scoring of the Technical Test, see the current FEI Rules for Vaulting Events and the current FEI Guidelines for Judges.

**SUBCHAPTER VA-4 PAS DE DEUX EVENT**
VA122 Pas de Deux Event Requirements
Pas de Deux is composed of two vaulters. Consists of one (1) or two (2) rounds of Freestyle performed at canter to the left. BOD 1/11/20 Effective 2/1/20

VA123 Freestyle
1. 3*Open Pas de Deux consists of two (2) minute freestyle routine with no requirements or restrictions.
2. 2*Pas de Deux Freestyle is a 90 second routine with no requirements or restrictions.
3. Both vaulters must stay in contact with the horse, surcingle or each other, except for leaps above the horse.
   Ground jumps are recommended.
4. Static exercises must be held for three (3) canter strides.
5. In 3*Open Pas de Deux, only the thirteen (13) exercises with the highest Degree of Difficulty (DOD) will be scored
   in DOD. Value is as follows:
   D - exercises count 0.8
   points M - exercises count
   0.4 points E - exercises
   count 0.0 points
6. In 2*Pas de Deux, only the ten (10) exercises with the highest Degree of Difficulty (DOD) will be scored. Value is as follows:
   D - exercises count 1.0
   points M - exercises
   count 0.5 points
   E - exercises count 0.0 points BOD 1/11/20 Effective 2/1/20
7. Judged on:
   a. Degree of Difficulty (x15%): Height off the horse, complication of the movements, demands of suppleness, stretch and timing, number and security of holding points, changes in direction (forward, backward, across) and changes in relation to the horse (on neck, on croup, inside, outside).
   b. Composition Artistic (x25%): Use of space and direction in relation to the horse, variety of exercises, artistic merit and consideration for the horse.
   c. Performance (x40% — Evaluation of each exercise and the performance in its entirety shall include:
      Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.
   d. Horse/General Impression (x20%) (See VA 127.7)
8. See section on Scoring for final score, penalties and deductions. Penalties are as for Individual Event.
9. Falls:
   a. Vaulter(s) may continue after a fall. They must remount within one (1) minute in order to continue. The unsuc- cessful exercise may be repeated.
   b. The clock will be stopped for a maximum of one (1) minute for each fall. It will be restarted when the first vaulter
      touches the grips.

SUBCHAPTER VA-5 SCORING


AL    Alignment
AB    Arched Back
A     Arms
B     Balance
ST  Stiff
SX  Stretch
T   Timing
TG  Touched Ground
TI  Turned In
TW  Time Wasted
TZ  Toes
TH  Touched Horse
TR  Transition
UE  Uneven Elevation
UR  Uneven Rhythm
UW  Uneven Width
WD  Width
W   Wrap

Comments for Horse
BH  Behavior
CS  Circle Size
GT  Gait
LW  Lunger Walking
SB  Submission
TM  Tempo

**VA125 Points and Values**

<table>
<thead>
<tr>
<th>Score</th>
<th>Description</th>
<th>Value</th>
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<tbody>
<tr>
<td>10</td>
<td>Excellent</td>
<td>5</td>
</tr>
<tr>
<td>9</td>
<td>Very Good</td>
<td>4</td>
</tr>
<tr>
<td>8</td>
<td>Good</td>
<td>3</td>
</tr>
<tr>
<td>7</td>
<td>Fairly Good</td>
<td>2</td>
</tr>
<tr>
<td>6</td>
<td>Satisfactory</td>
<td>1</td>
</tr>
<tr>
<td>0</td>
<td>Not performed or as a result of deductions.</td>
<td>0</td>
</tr>
</tbody>
</table>

1. Scoring may be in tenths for all events. The maximum score is 10.0.
2. Results are calculated to the 3rd decimal.
3. Tie breakers:
   a. Team and Individual Event.
      1. Compulsory: Score for Basic Seat, then Flag, etc. The Mount and Horse Score are not used. In 3*A Team 3*Individual Events, the Basic Seat is not shown, therefore, the tie breaker begins with Flag.

2. Freestyle: Score for Composition Artistic, then Performance.
3. Technical Test: Score for Composition Artistic, then Performance.
4. Overall: Compulsory Score

b. Pas de Deux Event.
   1. Freestyle: Score for Composition Artistic, then Performance.
   2. Overall: Score for Composition Artistic, then Performance. **BOD 1/11/20 Effective 2/1/20**

**VA126 Penalties and Deductions**
1. Compulsories—Team and Individual Events:
   a. Up to one (1) point deducted for:
      1. Each landing other than on both feet only.
   b. One (1) point deducted for:
      1. Each stride less than 4 (Basic Seat, Flag, Stand).
      2. Each passing of the leg out of a 4-count rhythm in the Mill and the Half Mill.
      3. Interfering with lunge line or side reins.
      4. Touching neck in Flag without loss of form.
      5. No kneel (both knees) before Flag or Stand.
      6. Legs closed at highest point of swing in Swing Backward
      7. Legs are apart during any part of the flight phase in Swing Forward
      8. Legs not closed throughout flight in dismounts, 2nd Part of Flank or Swing Off to Outside.
   c. Up to two (2) points deducted for:
      1. Time wasted: between taking grips and vaulting on, before commencing an exercise, and between parts of an exercise.
      2. Landing heavily on horse’s back.
      3. Buttocks leaving horse during Mill or Half Mill.
   d. Two (2) points deducted for:
      1. Exercise fails, but vaulter stays on and repeats successfully.
      2. Retaking grips in Basic Seat, Flag or Stand.
      3. Touching horse with hand behind surcingle in Mill or Half Mill.
      4. In Senior Events, when Basic Seat is shown. Flag receives the deduction.
      5. In Team Events, a compulsory exercise shown out of order in which the vaulter stays on and repeats the correct exercise before dismounting.
      6. Repeating mount (first attempt unsuccessful; second attempt successful).
   e. Score of zero (0) for:
      1. Coming off horse during a compulsory exercise.
      2. Retaking grips twice.
      3. Repeating a compulsory exercise twice.
      4. After Swing Backward, performing dismount in wrong direction (to outside). Swing Backward receives the zero.
      5. Turning the wrong way in the Scissors Forward and/or Scissors Backward (not turning toward the lunger).
      6. A compulsory, no part of which is performed at the required gait.
      7. Each compulsory exercise not performed.
      8. In Individual Events, a compulsory exercise shown out of order. When two compulsories are transposed, the first exercise shown out of order receives the zero (0).
      9. Repeating mount (attempting to mount twice but not successful); third attempt is successful, but receives a zero. 10.In Individual Events, after third unsuccessful attempt to mount, the vaulter is excused from the ring.

11. In Team Events after the third unsuccessful attempt to mount, the vaulter shall return to the line. He shall receive no scores.
12. In Team Events, exercises begun after the time limit.

2. Freestyle and Technical Test, Performance score—Team, Pas de Deux and Individual Events:
   a. Falls: See FEI Guidelines, Section 4.5.1 and Section 5.4.3 (Technical Test) Deduction for Falls.
   b. One (1) point deducted for:
1. In 3*Individual Technical Test, each stride held less than three (3) in the required static exercises
c. Up to two (2) points deducted for:
1. Falls (See VA127.2a above)

3. Freestyle and Technical Test, Composition Artistic score—Team, Pas de Deux and Individual Events:
a. One (1) point deducted for:
  1. In all Events, any exercise (including the dismount) commenced after the time limit. (See VA111.1)
  2. In 2*B and 1*C Team Events, for performing more than six (6) static triple exercise.
b. Up to two (2) points deducted for:
  1. In team competition, over weighting and/or overloading the horse.
c. Two (2) points deducted for:
  1. Each vaulter not performing at least one exercise in addition to the vault on in Team Freestyle.

4. Not scored in Freestyle and Technical Test — Team, Pas de Deux and Individual Events:
  1. Each static exercise held for less than three (3) canter strides.
  2. Compulsory exercises.
  3. An exercise no part of which is performed at canter.
  4. Repetition of any exercise.
  5. A triple exercise in which two (2) vaulters are not in contact with the horse.

5. Technical Test, Technical Exercises, Composition Artistic score, Performance score - 3*Individual Event.
a. See current FEI Rules for Vaulting.
b. See current FEI Guidelines for Judges.

6. Horse / General Impression score— The score for the Horse and General Impression is divided approximately as follows: 90% for Horse; 10% for General Impression.

Horse:
a. Deductions at the discretion of the judge for:
  1. Lack of balance, not straight on the circle, impure gaits, uneven and/or unlevel, poor condition,
        overloading, - signs of discomfort, circle size, lunging and presentation.

General Impression:
a. Up to one (1) point deducted for:
  1. Audible instruction to vaulters.
b. One (1) point deducted for:
  1. In Team Event, each team member not wearing a back number.
c. Up to two (2) points deducted for:
  1. Lunging on a circle significantly deviant from 13 to 15 meters.
d. Up to four (4) points deducted for:
  1. Assistance on to the horse from the ground in Freestyle.
  2. Vaulter, lunger or horse inappropriately turned out.
  3. Side reins forcing a horse’s head behind the vertical.
  4. In Team Event, all 6 vaulters on a team do not perform in the Freestyle.
  5. Manes not plaited or roached.

7. Elimination—Team, Pas de Deux and Individual Events:
a. In 3*A, 2*B, and 1*C Team Event, entering ring with more than a lunger, team of 6 and 1 substitute for compulsories.
b. In Team Event, entering the ring with more than a lunger and 6 vaulters for Freestyle.
c. In 3*A, 2*B, and 1*C Team Event, if substitute enters the ring but does not perform the compulsories.
d. In Team Event, entering the ring with less than a lunger and six vaulters for the Compulsory or Freestyle sections.
e. In Team Event, approaching the horse without the intention of mounting (See VA112.2).
f. Assistance on to or off the horse from the ground in the Freestyle (boosting/spotting) (See VA112.2 & 3)
g. In Individual event, if vaulter enters circle before previous vaulter begins vault off, entering vaulter will be eliminated. Horse that is uneven and/or unlevel, in poor condition, or which shows signs of discomfort or fatigue.
h. Abuse of the horse.
i. An unforeseen circumstance.
j. More than three (3) vaulters on the horse at any one time or in any exercise whether actually on the horse or not.
k. After the maximum number of vaulters allowed to use the horse in any day, all additional vaulters will be disqualified.
l. Use of non-allowable equipment.
m. Team or vaulter not saluting within one (1) minute of the Judge’s signal to enter.
n. Team or vaulter not commencing the performance within thirty (30) seconds of the judge’s signal to begin.
o. Unauthorized assistance not specified elsewhere.
p. Use of dress other than defined.
q. In the event the team/individual is eliminated, the judge should state his reason on the score sheet.

8. Team Event Scoring:
   a. Compulsory Section
      1. The Scores of the six (6) vaulter for each compulsory exercise are added and divided by 6 (averaged). (In 3*A Team, 2*B Team, and 1*C Team, these are the scores for the six (6) vaulter who perform in the Free-style. The scores for the seventh vaulter are dropped.)
      2. For 3*A Team and 2*B Team the eight (8) averaged scores for the compulsory exercises are added to the Horse/GI Score and divided by nine (9). This is the team’s score for the Compulsory section.
      3. For 1*C Team, the seven (7) averaged scores for the Compulsory exercises are added to the Horse/GI Score and divided by eight (8). This is the Team’s score for the Compulsory section.
   b. Freestyle
      Section 3*A Team
      and 2*B Team
      1. DOD (x15%)  
      2. Composition Artistic (x25%)  
      3. Performance (x40%)  
      4. Horse/General Impression (x20%)  
      5. The four (4) Freestyle scores are added together. This is the team’s score for the Freestyle section.  
   c. Final Score
      1. The team’s Compulsory score and Freestyle score are added and divided by two (2). This is the team’s final score for the Event.

9. Gold Individual Event Scoring:
   a. Compulsory Section (Score 1) 
      1. The nine (9) Compulsory scores and the Horse/GI Score are added.  
      2. Total is divided by ten (10).
b. Freestyle I Section (Score 2)
   1. Degree of Difficulty (x15%)
   2. Composition Artistic (x25%)
   3. Performance (x40%)
   4. Horse/GI (x20%)
   5. The four (4) scores are added together.

c. Freestyle Section (Score 3)
   1. Degree of Difficulty (x15%)
   2. Composition Artistic (x25%)
   3. Performance (x40%)
   4. Horse/GI (x20%)
   5. The four scores are added together.

d. Final Score
   1. Score 1, Score 2 and Score 3 are added together. The total is divided by 3 to produce the final score for the event.

10. 3* Individual Event Scoring
   a. Compulsory Section (Score 1)
      1. The eight (8) Compulsory scores and the Horse/GI score are added.
      2. The total is divided by 9
   b. Technical Test Section (Score 2)
      1. The five (5) performance scores for the designated technical exercises are added together and divided by five. This number is (x50%)
      2. Composition Artistic (x25%)
      3. Performance (x10%)
      4. Horse/GI (x15%)
      5. The four (4) scores are added together.
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<th>Effective Date</th>
<th>Draft Received</th>
<th>Board Action</th>
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**Rule Change Intent**

Add reference to the new FEI Vaulting guidelines for judges

**Proponent Details**

Vaulting

**Contact Information**

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**Linked Rules**

**Committee Actions**

**Competition Management**

**Draft 1:** Recommends Approval 11/09/2020

**Council - Intl Discipline**

**Draft 1:** Recommends Approval 11/10/2020
Compulsory Test for 3*A Team is performed to the left.

1. Each vaulter, including the 3*A Team substitute, if there is one, must perform all compulsory exercises as follows:
   1. Vault on
   2. Flag
   3. Mill
   4. Scissors Forward
   5. Scissors Backward
   6. Stand
   7. First Part of Flank (back to seat astride)
   8. Swing off to the outside from seat astride

2. Compulsory Test for 2*B Team is performed to the left.
   a. Each vaulter, including the 2*B Team substitute, if there is one, must perform all compulsory exercises as follows:
      1. Vault On
      2. Basic Seat
      3. Flag
      4. Mill
      5. Scissors Forward
      6. Scissors Backward
      7. Stand
      8. Flank 1st Part, push off to the inside.

3. Compulsory Test for 1*C Teams may be performed to the left or to the right.
   a. Each vaulter, including the substitute, must perform all compulsory exercises as follows:
      1. Vault On
      2. Basic Seat
      3. Flag
      4. Stand
      5. Swing Forward, legs closed
      6. Half Mill
      7. Swing Backward, legs open, followed by dismount to inside.

4. Time allowed: For a 3*A or 2*B Team that does not include a substitute, the maximum time for the performance of the Compulsory Test is six (6) minutes. If a substitute enters the arena with the 3*A or 2*B team, he must perform the Compulsory Test and the maximum time allowed for the performance is seven (7) minutes. If a 1*C Team does not include a substitute, the maximum time for the performance of the Compulsory Test is five (5) minutes. If a substitute enters the arena with a 1*C team, he must perform the Compulsory Test and the maximum time allowed for the performance is six (6) minutes. Compulsory exercises begun after the time limit will receive a score of zero (0). The Chief Judge will ring a bell signifying the end of time allowed.

5. Time for the Compulsories is taken from the moment the first vaulter touches the grips, until the last vaulter to perform touches the ground in the dismount, or the end of the time limit.

6. Each vaulter must vault in order, according to his back number.

7. Each static compulsory exercise must be held for 4 full canter strides.

8. Time wasted will incur point deductions.

9. All compulsory exercises for all team members must be scored in one section before that team's Freestyle may begin.

10. Judged on:
a. Performance—Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.
b. Horse/General Impression (See VA110.10)

11. For 3*A, 2*B, and 1*C Teams the Compulsory scores for the six (6) vaulters scores who perform in the Freestyle will be averaged to produce the team’s compulsory score. The scores for the seventh member of the team who does not vault in the Freestyle will be dropped. Before the beginning of the Freestyle performance each team must specify to management which six (6) vaulters will perform in the Freestyle.

12. See section on Scoring for penalties and deductions. BOD 1/11/20 Effective 2/1/20

13. Compulsory exercises are described in the current FEI Guidelines for Judges.
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<th>Draft Received</th>
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**Rule Change Intent**

To have USEF language match FEI rules and FEI Guidelines for Judging.

**Proponent Details**

Vaulting

**Contact Information**

Laureen Johnson
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**Linked Rules**

**Comments**

**Committee Actions**

**Competition Management**

**Draft 1:** Recommends Approval 11/09/2020

**Council - Int'l Discipline**

**Draft 1:** Recommends Approval 11/10/2020
11. **In 3* A Team and 2* B Team** Judged on:
   a. Degree of Difficulty (x15%)—Height off horse, complication of the movements, demands of suppleness, stretch and timing, number and security of holding points, changes in direction (forward, backward, across), changes in relation to the horse (on neck, on croup, inside, outside)
   b. Composition Artistic (x25%)—Use of space, pace, variety, development, artistic merit, and consideration for the horse.
   c. Performance (x40%)—Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.
   d. Horse/General Impression (x20%)—(See VA110.10)

12. Falls:
   a. Vaulter(s) may continue after a fall. The unsuccessful exercise may be repeated.
   b. The clock may be stopped. It will be started when the first vaulter touches the grips.

13. **In 1*C Team, Judge on:**
   a. Composition Artistic (x25%)—Use of space, pace, variety, development, artistic merit, and consideration of the horse.
   b. Performance (x55%)—Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.
   c. Horse/General Impression (x20%)—(See VA110.10)

14. For 3*A, 2*B and 1*C.....

15. **See Section on Scoring for penalties and deductions.**
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<th>Effective Date</th>
<th>Draft Received</th>
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### Rule Change Intent

To align USEF rules with FEI Guidelines for Judging.

### Proponent Details

**Vaulting**

### Contact Information

Laureen Johnson  
lkjohnson@usef.org

### Linked Rules

### Committee Actions

**Competition Management**

**Draft 1:** Recommends Approval 11/09/2020

**Council - Intl Discipline**

**Draft 1:** Recommends Approval 11/10/2020
VA119 Compulsories

1. For Individual Gold Event, all exercises are performed without interruption. Vaulter must perform all Compulsory exercises as follows:
   1. Vault On
   2. Basic Seat
   3. Flag
   4. Mill
   5. Scissors Forward
   6. Scissors Backward
   7. Stand
   8. Flank 1st Part
   9. Flank 2nd Part

2. For 3*Individual Event, all exercises are performed without interruption. Vaulter must perform all Compulsory exercises as follows:
   1. Vault On
   2. Flag
   3. Mill
   4. Scissors Forward
   5. Scissors Backward
   6. Stand
   7. Flank 1st Part
   8. Flank 2nd Part

3. For Individual 2*Silver, and 2*Bronze Events, all exercises are performed without interruption. Vaulter must perform all Compulsory exercises as follows:
   1. Vault On
   2. Basic Seat
   3. Flag
   4. Mill
   5. Scissors Forward
   6. Scissors Backward
   7. Stand
   8. Flank 1st Part, push off to the inside. **BOD 1/11/20 Effective 2/1/20**

4. All vaulters performing on the same horse must follow one another immediately without waiting for the bell.

5. Falls—The vaulter may continue after a fall. He must remount within one (1) minute in order to continue with the next exercise. The unsuccessful exercise receives a zero (0) and may not be repeated.

6. No time limit.

7. Judged on:
   a. Performance—Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.
   b. Horse/GI ——(See VA110.10)

8. See section on Scoring for penalties and deductions.

9. **Compulsory exercises are described in the current FEI Vaulting Guidelines for Judges.**
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**Rule Change Intent**

To align USEF rules with FEI Guidelines for Judging

**Proponent Details**

Vaulting

**Contact Information**

Laureen Johnson
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**Linked Rules**

**Committee Actions**

**Competition Management**

**Draft 1**: Recommends Approval 11/09/2020

**Council - Intl Discipline**

**Draft 1**: Recommends Approval 11/10/2020
VA120 Freestyle

5. See the current FEI Code of Points for additional information on DOD evaluation.
Rule Change Intent

To align USEF rules with FEI Guidelines for judging.

Proponent Details

Vaulting

Contact Information

Laureen Johnson
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Linked Rules

Comments

Committee Actions

Competition Management

Draft 1: Recommends Approval 11/09/2020

Council - Intl Discipline

Draft 1: Recommends Approval 11/10/2020

AL  Alignment
A/L  Arm & Leg
AB  Arched Back
A  Arms
B  Balance
C  Collapse
CD  Come Down
DL  Down Leg
E  Elevation
X  Extension
O  Fall
OD  Fall After
Dismount FT  Feet
F  Form
FK  Frog Kick
FH  Front High
FL  Flight
G  Ground Jump
HZ  Hands
HM  Harmony
H  Head
HH  Hit Horse
INT  Interruption
K  Kneel
KZ  Knees
L  Legs
LA  Legs Apart
LD  Late Dismount
LF  Legs Forward
LH  Land Heavily
MX  Mechanics
M  Mount
NC  Not Clear of
Horse
NH  Not Held
NT  No Turn
OC  Off Center
OH  Off Horse
PD  Pad
PK  Pike
PL  Poor Landing
P  Posture
PB  Push Back
### Rule Change Intent

To align USEF rules with FEI Guidelines for Judging.

### Proponent Details

**Vaulting**

### Contact Information

Laureen Johnson  
lkjohnson@usef.org

### Linked Rules

### Comments

### Committee Actions

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1. Compulsories—Team and Individual Events:
   a. Up to one (1) point deducted for:
      1. Each landing other than on both feet only.
   b. One (1) point deducted for:
      1. Each stride less than 4 (Basic Seat, Flag, Stand).
      2. Each passing of the leg out of a 4-count rhythm in the Mill and the Half Mill.
      3. Interfering with lunge line or side reins.
      4. Touching neck in Flag without loss of form.
      5. No kneel (both knees) before Flag or Stand.
      6. Arm and leg are not raised simultaneously in Flag.
      7. Legs closed at highest point of swing in Swing Backward
      8. Legs are apart during any part of the flight phase in Swing Forward
      9. Legs not closed throughout flight in dismounts, 2nd Part of Flank or Swing Off to Outside.
   c. Up to two (2) points deducted for:
Rule Change Intent

This clarification is to fix the wording for the number of strides permitted when the horse returns to the Jog during a change of lead through the Jog. Currently the rulebook is incorrect and needs to be updated to correctly reflect the published tests.

Proponent Details

Western Dressage

Contact Information

Nicole Zerbee
nzerbee@usef.org

Linked Rules

Comments

Committee Actions

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Council - Natl Breed & Discipline

Draft 1: Recommends Approval 11/09/2020
6. Change of lead through the Jog. This is a change of lead where the horse is brought back into the jog and after 2-3 3-5 strides, strikes off into a lope with the other leg leading.
The committee, in conjunction with the WDAA, feel that Pivot should be added to the title since it is one of the three movements covered in this subsection but currently only the other two movements are represented in the title. Removal of the sentence regarding steps backwards will allow judges to focus on more of the overall performance of the test rather than counting exact steps being taken. At the 2020 WDAA Judges clinic, it was decided that although counting steps is a good training exercise, it should not be a requirement during competition, therefore the elimination of these sentences would be aligning with the 2020 WDAA Judges clinic.
1. Turn on the Haunches
   a. The turn on the haunches is executed out of a working walk prepared by half halts to shorten the steps. During the movement the forefeet and the outside hind foot move around the inside hind foot. The turn on the haunches can be performed on a larger diameter than the pivot. This movement is executed at Level 1 and Level 2. Riders may choose to pivot or turn on the haunches. Switching from one method to the other within the same movement will be penalized. Each step backwards is penalized by a .5 deduction. At Level 3 and above, only the pivot may be performed.

2. Pivot
   In keeping with traditional Western Stock horse movements, the horse is allowed to pivot on the inside hind leg and step around it with the outside hind leg. The horse pushes off with the outside hind leg. The pivot leg is allowed to pickup and reset when it reaches the point of stress. The horse should maintain correct bend and balance and respond to the rider's leg. A pivot should be performed at a walk tempo with forward intention. Each step backwards is penalized by a .5 deduction. Pivoting around the middle axis of the horse should receive a marginal to insufficient score of 5 or lower. It is not a fault to step forward 1-2 steps into the pivot.
The committee would like to propose language be added to the illegal equipment list to promote safety for both horse and rider in the warm-up arena and give exhibitors clear guidelines for acceptable costumes in Costumed Freestyle. These changes would give power to the Competition Management to prohibit costume elements, which could potentially be scary to other horses and/or dangerous to other riders, from being used while in the warm-up ring. Some costumes can involve elaborate elements which the mounted horse may be de-sensitized to and can safely be used when in a competition ring by themselves, but the same elements may spook other horses while in the warm-up ring and should not be used until the horse/rider are ready to enter the competition ring.

Proponent Details
Western Dressage

Contact Information
Nicole Zerbee
nzerbee@usef.org

Linked Rules

Comments

Committee Actions

Competition Management

Draft 1: Recommends Approval 11/09/2020

Council - Natl Breed & Discipline

Draft 1: Recommends Disapproval 11/09/2020
Draft 1: The Council voted to recommend this rule change be amended with the following changes: by removing "Garrocha poles are prohibited in all classes." from point six and adding it in as a new point seven.

Dressage

Draft 1: No Action 11/05/2020
Draft 1: The second sentence appears to be missing words.
5. Any decoration of the horse with extravagant items, such as ribbons or flowers, etc. in the mane, tail, etc. Exception: *Costumed* freestyle.

6. *Costumed Freestyle* - *Garrocha poles are prohibited in all classes.* Any other accessories that may frighten other horses and/or threaten the safety of riders in the warm up area may be prohibited in the warm up area, at the discretion of competition management. Horses must wear briddles in all classes.

6. 7. Flash, figure eight or dropped nose bands.

7. 8. Mechanical Hackamores.

8. 9. Bitless briddles with sidepulls.