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**Rule Change Intent**

To make penalties for break of gait consistent for each competitor. In the past, competitors with higher point values were penalized more for the same infraction than those with a lower score. To make the penalty system fair and to allow for various point systems used at different shows (i.e. some shows use single digit points (1, 3, 4, 6, 8, etc.), some shows use double digit points (10, 30, 40, 60, 80, etc.) and some shows use three digit point systems (100, 300, 400, 600, 800, etc.) for assigning their gambler's choice elements. To keep the penalties fair and consistent, a percentage of the top element are utilized. So if the top element on the course is worth 70 points, the first incidence of cantering would result in a 14 point deduction from the score; the second incidence would result in a 35 point deduction (in addition to the aforementioned 14 point deduction); and the third incidence of cantering would result in an additional 70 point deduction.

**PropONENT Details**

**Carriage Pleasure Driving**

**Contact Information**

Kelsey Shanley

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**Linked Rules**

**Comments**

**Committee Actions**
3. Gambler’s Choice Obstacles

i. Dislodging a start or finish marker will incur a penalty of 205% of the total points accumulated by the entry.

j. Break to canter will be penalized as follows (incident penalties are cumulative):

1. 1st incident = 205% of total points accumulated of the highest obstacle point value
2. 2nd incident = an additional 5% of total points accumulated - 50% of the highest obstacle point value
3. 3rd incident = an additional 5% of total points accumulated - 100% of the highest obstacle point value
4. 4th incident = elimination